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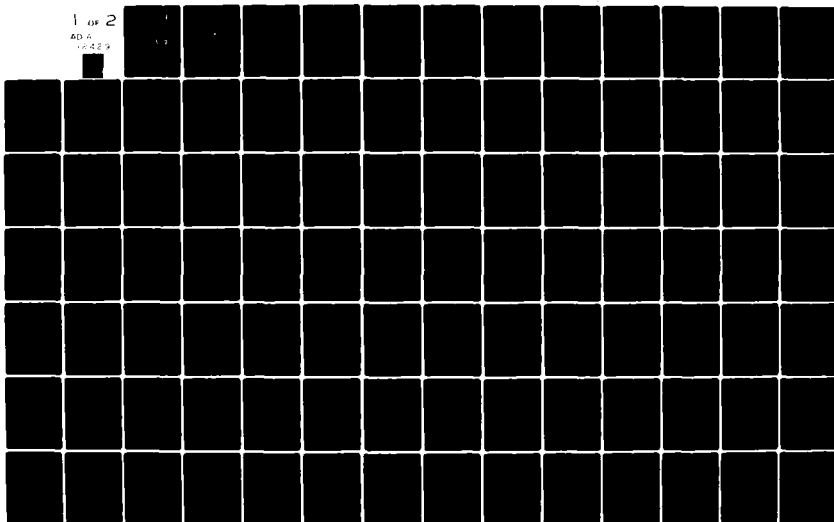
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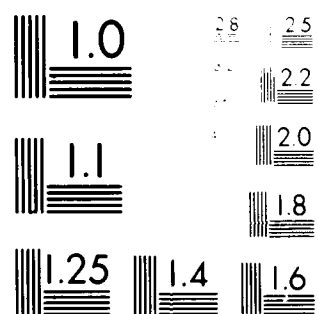
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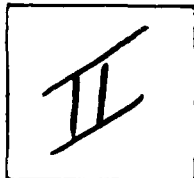


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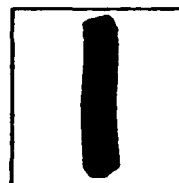
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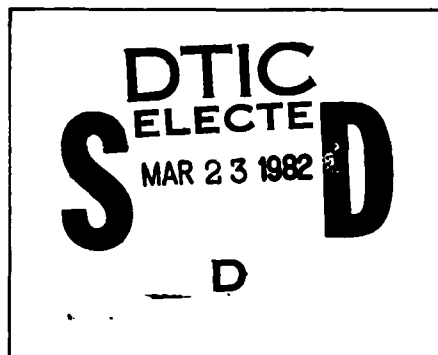
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NAVAL POSTGRADUATE SCHOOL

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A PROTOTYPE PROGRAM FOR TARGET INFORMATION

Ronald J. Coulter

June 1981

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NAVAL POSTGRADUATE SCHOOL
Monterey, California

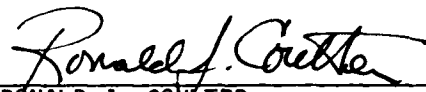
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20. ABSTRACT (Continue on reverse side if necessary and identify by block number) This thesis presents the specification, design and implementation of a prototype microcomputer system for the target information section of the Marine Corps fire support coordination center. Currently, the target information section uses a series of index cards, handwritten lists, acetate covered battle maps and grease pencils to perform the target information functions. The thesis examines and analyzes these functions in detail and proposes		

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a solution in the form of a system, data base and interactive user design. The resultant Microcomputer System for Target Information (MISTI) employs an ALTOS Z-80 microcomputer, the UCSD Pascal operating system, a user friendly interface and data base technology. It is proposed as an interim system until the Marine Integrated Fire and Air Support System (MIFASS) becomes operational.

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A PROTOTYPE PROGRAM FOR TARGET INFORMATION

Introduction

More and more of the applications of modern amphibious warfare have turned to computerized solutions, from real-time combat systems to the data bases that control the men, materiel and resources needed to wage war. The products of the technological explosion have enabled the Navy-Marine Corps amphibious team to do more, to do it faster and to do it with a degree of efficiency and accuracy previously unobtainable.

This evolution of modern technology has not yet reached the Marine Corps tactical command posts established on the beachhead. The target information section of the landing force fire support coordination center (FSCC) plays a significant role in the conduct of effective coordination of tactical air, artillery and naval gunfire support on targets of high priority. Yet the target information officer and his staff accomplish their important task by the use of index card files, cross-reference files, hand written lists of targets and colored grease pencils on acetate-covered tactical maps. This method is time consuming, slow in response to inquiries about target information, tedious and

difficult to maintain in a current status and does not provide information in a sufficiently timely and accurate manner. It is 40 year old technology in the age of computers.

The requirement to automate many of the functions of the tactical command post has been identified and the command post of the future is being planned for and developed now. Until it arrives, there is a need to provide an interim capability to the landing force. An automated solution to the target information function will simplify the task of the target information section considerably, will provide rapid, accurate and timely target information to the members of the FSCC, and can be made operational now, five full years before the planned introduction of the computerized command post.

This report contains a prototype program for target information which will improve the operational capability of the landing force FSCC and show that the implementation of a suitable and effective target information system is possible. This implementation and design of a working prototype will increase operational effectiveness immediately as well as provide a testbed and learning model for the future automated command post. The prototype is designed to perform all the duties and functions of the target information section as currently stated in doctrinal publications. The interim system will hopefully contribute

to the development of the future system and identify areas of concern and improvement before the future Marine Corps system becomes operational.

Background

An important aspect of amphibious fire support coordination (the planning and execution of tactical air, artillery and naval gunfire support so that targets are adequately covered by a suitable weapon or group of weapons) is the function of target information. One of the major duties of the fire support coordinator, that member of the landing force staff responsible for coordination of fire support, is to ensure that the fire support coordination center receives and disseminates available target information to all staff sections and commands requiring the information. He also must work closely with the target information officer and the commander and his staff in the selection of targets and assignment of classification and attack priorities.

Target information is the direct application of combat intelligence to fire support and is a key to the proper employment of supporting arms in conjunction with each of the plans of the amphibious operation. Effective fire support coordination and the planning of amphibious operations generate a continuing requirement for target acquisition, dissemination, evaluation and recommendation

for attack.

To accomplish this important task, the commander of the amphibious task force assigns a target intelligence officer to the supporting arms coordination center (SACC). This officer operates the target information center (TIC) and works closely with the air intelligence officer, the landing force targeting representatives and the supporting arms coordinator. The commander of the landing force has a target information officer (TIO) who operates the target information section (TIS) as an integral part of the landing force fire support coordination center and a target intelligence officer who functions in the landing force intelligence center.

The Navy staff uses a computerized target information system which is part of the shipboard Amphibious Support Information System (ASIS) and maintains the list of targets as part of a data base. Target information operations in the SACC are thus computerized and, while the ASIS target system is not the most modern of data base systems, it is efficient, effective and fast. When the functional responsibility for maintaining targets is passed ashore to the landing force TIO, the computer system is replaced by an index card filing system, which, while effective, is neither fast nor efficient by comparison. Additionally, the index card system lends itself to inaccuracies and omissions in target data, particularly when the information must be

maintained in a timely manner. The tactical requirement for accurate and timely target information is no less critical or important when the landing force is on the beach, yet the system to accomplish this task is antiquated and cumbersome.

The staff of the TIS manually transfers the target information data contained in the ASIS data base to 5 by 8 inch target cards. After duplicating the entire target file, the TIS must construct a cross reference file to list the target by grid location and a cross-index file to keep track of certain types of targets. In addition to the target cards, the TIS also makes up lists of particular categories of targets which may be of interest or value to members of the FSOC.

The TIS obtains intelligence information from landing force and supporting arms agencies, converts this to target information and enters the information into the target card files. The information is made available to the supporting arms representatives in the FSOC and, based on the TIO's recommendations, a decision is made when and how to attack a particular target. Results of attacks on targets, front line reports and intelligence information are used to refine the target list and delete or deprioritize those targets that present a diminished threat to the landing force.

Access to specific information from the target list (for example, more than one category of the cross-index files) requires physically searching through each list and

constructing sub-lists to determine the appropriate information. The constant availability of timely and accurate target information is required for the effective employment of supporting arms and planning of fire support. The TIS plays a key role in providing this information and the constant process of adding to the target list, selecting targets for attack and deleting targets once neutralized is performed by the TIS staff using the target card file.

One of the most complex aspects of modern amphibious warfare is the control and coordination of supporting arms particularly in the transition of responsibility from the Navy in amphibious ships to the Marine Corps combat units ashore. The grease pencils, map boards and field radios that have served Marines so well since the days of Guadalcanal will, in the future, be eclipsed by the automated system called the Marine Integrated Fire and Air Support System (MIFASS).

MIFASS is part of the Marine Corps integrated command and control system called MTACCS (Marine Tactical Command and Control Systems), a collection of eight major systems which will give the Marines a capability of exercising real-time command and control of combat forces in the post-1982 time frame. MIFASS is designed to perform the functions of the fire support coordination center, (FSCC) the direct air support center (DASC) and, to a degree, the artillery fire direction center (FEC) at one central

location called the Fire and Air Support Center (FASC).

It is a distributed processing system in which microcomputers control interactive display devices, manage data bases, perform computational tasks and drive printers to provide hard-copy records of messages and operator decisions. It is currently in full scale engineering development with an initial operational capability planned for the 1986-1987 time frame. MIFASS addresses the requirement for target information by providing the TIO with a digital display device which will have both a graphical representation of the target on a battle map and a video screen for alphanumeric display of target information.

Statement of the Problem

An automated solution to the target information function will not be realized until the introduction of the MIFASS computers into the Fleet Marine Forces. Until such time as the system is delivered, the target information function of the FSCC is tied to the current doctrine and the target card filing system.

In this report, an interim solution to the problem of automating the target information function of the FSCC is presented. It computerizes those basic functions of the TIS in a simple, inexpensive and effective manner. It simplifies the tasks of the TIS, provides a mechanism for rapid and accurate retrieval of target information and could improve

the operational capability of the FSOC.

Nature of the Solution

The design task is broken down into three distinct parts, each of which is influenced by the dual constraints of a microcomputer environment and a friendly user interface. The design is specifically addressed in the thesis which is supported by this program listing report.

The design of the physical and logical data base is influenced by the desire to have a simple yet sufficiently informative data model, a rapid, real-time response and a restricted, single application system. The system design is influenced by the microcomputer environment which restricts the user both in main memory space and the speed of access to secondary storage and the requirement for an effective interactive system for a non-sophisticated user.

The design of the software to implement both the data base and the system is overwhelmingly influenced by the requirement that the system support real-time, interactive processing of a casual, non-programmer. Termed "Marine proof" in the vernacular, it requires a sophisticated interface employing user friendly dialogue techniques to ensure that the operation is simple and efficient. For this reason, and to facilitate system portability, a microcomputer compatible high level programming language (UCSD Pascal) is used.

The report is divided into two sections. The first is the source code listing, by module, of the Microcomputer System for Target Information (MISTI) program. The second is a listing of the text files used in the interactive user interface which complements much of the prototype program. The reader is referred to the Naval Postgraduate School masters thesis [1] for additional details on the specifications, design and implementation of the system. This report is issued in conjunction with and as a key element of the thesis.

1. Coulter, R.J., A Microcomputer System for Target Information in the Fire Support Coordination Center: A Data Base Approach, Masters Thesis, June 1981.

Senar, A., and Sinombing, T. M., Database Management System for Microcomputers, Masters Thesis, Naval Postgraduate School, 1979.

Shneiderman, B., Software Psychology: Human Factors in Computer and Information Systems, Winthrop Publications Inc., 1980.

Smith, L. B., The Use of Interactive Graphics to Solve Numerical Problems, Communications of the ACM, 1970.

Snoderass, R., A Sophisticated Microcomputer User Interface, Proceedings of the Intra Symposium on Small Systems, 1982.

APPENDIX--A

The source code listing for the MIST1 system is organized by functional module. The list is not a compiled listing but is separate by function and by module. In an effort to decrease user confusion, the following outline shows the logical organization of the program. The segment procedures are marked by a *.

GLOBALIS	
	:	
QUERY*EPA*
	:	:
TARGET*.....TGTHOCS
	:	:
INTERFACE.....	:ADDTARGET
INIT*	:
	:CHANGE
INFORM*	:
	:TARGET
	:	
UTILITY*	

The Interface module contains include statements which instruct the compiler to compile the program in the proper logical order. The segment procedures are the first procedures to be compiled. This necessitates the beginning of many of the system routines in the beginning of the listing. The UCSE Pascal include statement allows the user to identify the volume name as well as the file name. "Store" is the name of the volume which contains the source code, thus, it appears in the include commands.


```

procedure select;
begin
    writeLn(selectop);
    prompt;
end;

procedure lines;
var yy : integer;

begin
    for yy := 1 to y do
        writeLn;
    end;

procedure returnbar;
begin
    writeLn(returner);
    prompt;
    repeat
        read(ch);
    until eoln(input);
end;

procedure loadmsg;
begin
    lines(3);
    write(chr(14));
    writeLn('          PROGRAM BEING READ IN.....PLEASE WAIT');
    write(chr(24));
    writeLn(chr(29));
end;

procedure delay;
var
    x, y, z : integer;

begin
    z := 0;
    x := 0;
    repeat
        for y := 1 to 100 do
            z := z + 1;
            x := x + 1;
        end;
    until z = 100;
end;

```

```

        until x = 10 ;
    end;

```

```

procedure halt;

```

```

    var
        z : integer;

    begin
        lines(2);
        write('      System halting...');
        for z := 1 to 10 do
            begin
                delay;
                write(dot);
            end;
        end;
    end;

```

```

procedure error1;

```

```

begin
    lines(1);
    writein('      The proper format is a number from the');
    writein('      options listed above. Please press the');
    writein('      RETURN key and reenter your choice. ');
    lines(1);
    prompt;
end;

```

```

procedure menuerror;

```

```

begin
    lines(1);
    if eoln (input) then
        begin
            error1;
            readln;
        end
    else error1;
    readln;
end;

```

```

procedure error2;

```

```

begin
    lines(3);

```

```

writeln('          The target identifier does not currently');
writeln('          exist in the target file. Please reenter');
writeln('          the target identifier. ');
lines(1);
numbout := numbout + 1;
if numbout = 3 then
begin
  lines(1);
  writeln('          To leave this procedure, type a C');
  writeln('          followed by pressing the RETURN key. ');
  lines(1);
  numbout := 0 ;
end;
end;
end;

```

```

procedure getfile;

```

```

(* filename : string declared forward *)

```

```

var   buffer : string;
      usermessage : text;

```

```

begin
  reset(usermessage,filename);
  repeat
    begin
      readln(usermessage,buffer);
      writeln(buffer);
    end;
  until eof(usermessage);
  close(usermessage,lock);
end;

```

```

(*.....*)

```

```

procedure buildempty;

```

```

var   j : integer;

```

```

begin
  with emptyTrec do
    begin
      tnum := '000000';
      alt := ' ';
      loc := '000000000';
      acc := ' ';
      class := ' ';
      pri := ' ';
      ttype := ' ';
    end;
  end;

```

```

sa := ' ';
stat := ' ';
desc := ' ';
rer := desc;
maprerer := ' ';
sour := maprerer;
photonum := ' ';
DTGact := ' ';
photocord := loc;
for i := 1 to numbervar do
  flag[i] := off;
for i := 1 to 5 do
begin
  EDA[i].DTGsurv := DTGact;
  EDA[i].fireunit := ' ';
  EDA[i].ntrnds := ' ';
  EDA[i].damrep := ' ';
  EDA[i].damass := ' ';
  EDA[i].EDAtext := desc;
end;
end;
with emptyCrec do
begin
  tnum := ' ';
  alt := ' ';
  loc := ' ';
  class := ' ';
  pri := ' ';
  acc := ' ';
  tttype := ' ';
  sa := ' ';
  desc := ' ';
end;
end;

```

procedure buildmap;

var j : integer;

```

begin
  i := 0;
  j := 0;
  while not eof(target) do
    begin
      seek(target,i);
      get(target);
      tgtmap[i] := target^.tgtrec.tnum;
      i := i + 1;
      j := j + 1;
      if j = 10 then

```

```

begin
  write(dot);
  j := i;
end;
end;
end;

```

```

procedure openfiles;

```

```

var io : integer;

```

```

begin
  filecheck := false;
  clear;
  lines(6);
  loadmsg;
  lines 4);
  write('      Opening file...');
  write(dot);
  (*$1-*)
  reset (target,'#5:targetfile.data');
  (*$1+*)
  io := ioresult;
  if io in [4,5,9] then
  begin
    clear;
    writein(chr(7));
    lines(8);
    writein(chr(14));
    writein('      *** NO DISK IN DRIVE B ***');
    write(chr(24));
    writein(chr(29));
    lines(5);
    writein(' Insert TARGET diskette in drive B and restart system');
    halt;
    getout := true;
    exit(openfiles);
  end;
  if io <> 2 then
  begin
    filecheck := true;
    initialize;
  end;
  write(dot);
  (*$1-*)
  reset (QT,'#5:queryfile.data');
  (*$1+*)
  if not filecheck then
  begin
    io := ioresult;
    if io <> 2 then
      begin

```

```

        filecheck := true;
        initialize;
    end;
end;
write(dot);
buildmap;
write(dot);
filecheck := false;
end;

```

```

procedure password;
var
    n,z : integer;
    user : string;
    valid : boolean;

```

```

begin {1}
    valid := false;
    clear;
    n := 1;
    lines(5);
    while (not valid) and (n <= 5) do
        begin {2}
            writein('    PLEASE ENTER PASSWORD AND PRESS RETURN KEY');
            prompt;
            readln(keyboard,user);
            z := 1;
            while (not valid) and (z <= 5) do
                if userid[z] = user then
                    begin{3}
                        passwd := true;
                        valid := true
                    end{3}
                else z := z + 1 ;
                if not valid then
                    begin{4}
                        n:= n + 1 ;
                        lines(3);
                        writein('    ** PASSWORD INCORRECT **');
                        writein(chr(7));
                        lines(1);
                        if n > 5 then
                            begin{5}
                                writein('    Please refer to the password instructions');
                                writein('    in the target information system handbook');
                                writein('    for the proper input. ');
                                lines(4);
                                halt;
                                lines(4);
                                writein('    ** To restart system type R **');
                                exit(password);
                            end{5}

```

```

        end;{4}
    end;{2}
end;{1}

```

```

procedure welcome1; forward;

```

```

procedure welcome;

```

```

begin
    clear;
    writeln(dots);
    writeln('          WELCOME TO THE TARGET INFORMATION SYSTEM');
    writeln(dots);
    lines(1);
    writeln('This program is a prototype target information system for');
    writeln('the Fire Support Coordination Center. It is designed to be');
    writeln('used by the personnel of the target information section of');
    writeln('the landing force FSCC in accordance with the principles');
    writeln('outlined in FMFM 7-1 (Fire Support Coordination).');
    lines(2);
    writeln('WARNING:');
    write(chr(14));
    writeln('*** THIS FILE CONTAINS CONFIDENTIAL MATERIAL ***');
    write(chr(24));
    writeln(chr(29));
    welcome1;
end;

```

```

procedure welcome1;

```

```

begin
    writeln('The diskette file contains targets which are normally classified');
    writeln('confidential. The diskette and all the backup copies should be');
    writeln('handled as normal confidential documents and properly safeguarded');
    writeln('Targets of a higher classification should not be entered on this');
    writeln('file. Current emergency destruction procedures for confidential');
    writeln('material apply. Re-initializing the system removes all classified');
    writeln('information. ');
    lines(1);
    spacebar;
end;

```

```

procedure welcome2;

```

```

begin
    clear;
    lines(5);

```

```

writeln('    If at any time you become confused, in doubt about what');
writeln('to do next or what values to enter when you receive a prompt');
writeln('from the system ( ==> ), you can receive help or information');
writeln('by typing a ?.');
lines(4);
writeln('    If you need more information on how to operate the system,');
writeln('doctrinal guidelines for target information, security requirements');
writeln('or the types of formats used for target information, select option');
writeln('number 1 from the main command menu which follows.');
```

lines(2);
 spacer;

```

procedure mminfo;

```

```

begin
  clear;
  writeln(stars);
  lines(1);
  getfile('mminfo1.text');
  lines(1);
  spacer;
  clear;
  lines(2);
  getfile('mminfo2.text');
  lines(1);
  spacer;
  clear;
  lines(5);
  getfile('mminfo3.text');
  lines(5);
  spacer;
end;

```

```

procedure mainmenu;

```

```

begin
  clear;
  writeln(stars);
  writeln('    Target Information System Main Command Menu');
  writeln(dots);
  lines(1);
  writeln('    The options are:');
  lines(1);
  writeln('        1. System Information');
  writeln('        2. Work on Target File');
  writeln('        3. Create a Special Target List');
  writeln('        4. Perform Utility Functions');
  writeln('        5. Initialize a New System');
  writeln('        6. Information about this Menu');
  writeln('        7. Halt Operation');

```

```

lines(2);
end;

```

```

begin (* interface*)

```

```

    setout := false;
    restart := false;
    menuloop := false;
    numbout := 0;
    passwd := false;
    userid[1] := 'COULTER';
    userid[2] := 'E';
    userid[3] := 'e';
    userid[4] := 'MARINE';
    userid[5] := 'marine';
    menuchar := ['1','2','3','4','5','6','7','8'];
    password;
    if not passwd then exit(interface);
    buildempty;
    openfiles;
    if setout then exit(interface);
    welcome;
    clear;
    welcome2;
    repeat
        mainmenu;
        select;
        read(cn);
        if cn in menuchar then
            begin
                if eoln (input) then readln;
                case cn of
                    '1' : begin
                                loadmsg;
                                inform;
                            end;
                    '2' : begin
                                loadmsg;
                                targetmod;
                            end;
                    '3' : begin
                                loadmsg;
                                query;
                            end;
                    '4' : begin
                                loadmsg;
                                utility;
                            end;
                    '5' : begin
                                loadmsg;

```

```

        initialize;
        if restart then
            begin
                write('      Processing....');
                buildtrap;
                lines(2);
                writein('      FUNCTION COMPLETE');
                lines(1);
                spacebar;
            end;
        end;
        '6','7' : menuinfo;
        '7' : begin
            getout := true;
            halt;
            clear;
        end;
    end
end
else menuerror;
until getout = true;
end.

```

(*+++++ ENT OF INTERFACE +++++*)

```
(* GLOEALS.TEXT *)
```

```
const
```

```
dot = '.';
stars = '*****';
dots = '.....';
spacestr = 'PLEASE PRESS SPACEBAR TO CONTINUE';
returner = 'PLEASE PRESS RETURN TO CONTINUE';
prompter = '==>';
selectop = 'PLEASE ENTER OPTION NUMBER';
return = 'Return to Previous Menu';
numbervar = 19;
numbertot = 322;
```

```
type
```

```
  rvalue = set of char;
  state = (on,off);
```

```
  battledam = packed record
    DTGsurv : string[7];
    fireunit : string[6];
    ntrnds : string[12];
    damrep : char;
    damass : char;
    EDAtext : string[40]
  end;
```

```
  tarrec = packed record
    flag : packed array [1..numbervar] of state;
    tnum : string[6];
    loc : string[6];
    alt : string[4];
    desc : string[40];
    class : char;
    pri : char;
    stat : char;
    ttype : char;
    sa : char;
    rep : string[40];
    naprefer : string[20];
    seur : string[20];
    photonum : string[15];
    DTGact : string[7];
    photocord : string[5];
    acc : char;
    FDA : packed array [1..3] of battledam
  end;
```

```
  querytot = packed record
```

```

file : state;
ttype : char;
class : char;
sa : char;
pri : char;
acc : char;
stat : char;
num : string[8];
loc : string[6];
ait : string[4];
desc : string[20]
end;

```

```

targetmap = packed array [1..numbertgt] of string[6];
gridlocmap = packed array [1..numbertgt] of string[6];
qltarget = packed array [1..numbertgt] of querytgt;

```

var

```

gridmap : gridlocmap;
tgtmap : targetmap;
target : file of record tgtrec : tgtrec end;
QT : file of record querrec : querytgt end;
nocnar, on : char;
restart, menuloop, passwd, astout : boolean;
userid : packed array [1..5] of string;
menucnar, menucar : nvalue;
nostring, buffer, str : string;
rechar, numbout, numcheck, file, raise, flag : integer;
filecheck, current, mandatoryitem, helpme, finished : boolean;
endEDA, ok, trap, done, quit : boolean;
x, i, ii, EDAcounter, n : integer;
emptytrec, currenttgt : tgtrec;
emptyqrec, currentQT : querytgt;
database : qltarget;

```

(*..... SYSTEM GLOBALS*)

(* QUERY .TEXT *)

segment procedure query;

```
var    charmenu : mvalue;
        tellused, first : boolean;
        amount, left, searcher, count, reccount : integer;
        index : char;
        Scheck, Pcheck, Acheck, statcheck : string[16];
        Tcheck, Ccheck, emptystring : string[10];
        cat : array [1..6] of string;
```

procedure getdatabase;

```
var    j : integer;
```

begin

```
    clear;
    lines(4);
    writein('    Data base being loaded into memory.....Please wait');
    lines(5);
    write('            loading...');
    i := 0;
    j := 0;
    close(QT.lock);
    reset(QT, '#5:queryfile.data');
    while not eof(QT) do
    begin
        seek(QT, 1);
        get(QT);
        database[i] := QT^.querrec;
        i := i + 1;
        j := j + 1;
        if j = 10 then
        begin
            write(dot);
            j := 0;
        end;
    end;
    lines(6);
    write('            LOADING COMPLETE');
    reccount := i;
    for i := 1 to 4 do
        delay;
    end;
```

procedure moresearch; forward;

procedure searchdatabase;

```
begin
  for i := 0 to reccount - 1 do
    begin
      case searcher of
        1 : begin
            if first then
              begin
                if database[i].ttype = index then database[i].flag := on
              end
            else if (database[i].flag = on) and (database[i].ttype <> index)
              then database[i].flag := off;
            end;
          2 : begin
            if first then
              begin
                if database[i].class = index then database[i].flag := on
              end
            else if (database[i].flag = on) and (database[i].class <> index)
              then database[i].flag := off;
            end;
          3 : begin
            if first then
              begin
                if database[i].sa = index then database[i].flag := on
              end
            else if (database[i].flag = on) and (database[i].sa <> index)
              then database[i].flag := off;
            end;
          4 : begin
            if first then
              begin
                if database[i].pri = index then database[i].flag := on
              end
            else if (database[i].flag = on) and (database[i].pri <> index)
              then database[i].flag := off;
            end;
          5 : begin
            if first then
              begin
                if database[i].acc = index then database[i].flag := on
              end
            else if (database[i].flag = on) and (database[i].acc <> index)
              then database[i].flag := off;
            end;
          6, 7 : moresearch;
        end;
      end;
    amount := 0;
    for i := 0 to reccount - 1 do
```

```

    if database[i].flag = on then amount := amount + 1;
lines(2);
writeln('          Number of targets in special list is ',amount);
lines(2);
spacebar;
    index := ' ';
    first := false;
end;

```

```

procedure moresearch;

```

```

begin
  case searcher of
    6 : begin {active}
        if first then
          begin
            if (database[i].stat = '1') or (database[i].stat = '2') or
              (database[i].stat = '3') or (database[i].stat = '4') then
              database[i].flag := on;
            end
            else if (database[i].flag = on) and ((database[i].stat = '5') or
              (database[i].stat = '6')) then database[i].flag := off;
            end;
        7 : begin {inactive}
            if first then
              begin
                if (database[i].stat = '5') or (database[i].stat = '6') then
                  database[i].flag := on;
                end
                else if (database[i].flag = on) and ((database[i].stat <> '5') or
                  (database[i].stat <> '6')) then database[i].flag := off;
                end;
            end;
        end;
  end;
end;

```

```

procedure DBtype;

```

```

begin
  repeat
    clear;
    lines(2);
    getfile('typemenu.text',;
    writeln('          R.',return);
    lines(1);
    select;
    read(ch);
    if ch in cnarmenu then
      begin
        if eoln(input) then reading;
        if ch in ['Q','q','R','r'] then exit(DBtype)
      end
    end
  until ch in ['Q','q','R','r'];
end;

```

```

else if ch = '7' then
begin
clear;
getfile('tgttype.text');
spacebar;
end
else begin
searcher := 1;
left := left - 1;
index := cn;
count := count + 1;
case index of
'1' : cat[count] := 'TANK';
'2' : cat[count] := 'SEAD';
'3' : cat[count] := 'INST';
'4' : cat[count] := 'CBAT';
'5' : cat[count] := 'OP';
'6' : cat[count] := 'TEKK';
'7' : cat[count] := 'VEH';
'8' : cat[count] := 'FORT';
'9' : cat[count] := 'MISC';
end;
searchdatabase;
exit(DBtype);
end
end
else menuerror;
until menuloop = true;
end;

```

```

procedure DBclass;
var temp : string[2];
begin
temp := ' ';
repeat
clear;
lines(1);
getfile('classmenu.text');
writeln('6.',return);
lines(2);
select;
read(ch);
if ch in charmenu then
begin
if eoln(input) then readln;
if ch in ['5','9','4','R','r'] then exit(DBclass);
else if ch = '7' then
begin
clear;
getfile('class.text');

```

```

        spacebar;
    end
else begin
    searcher := 2;
    left := left - 1;
    count := count + 1;
    case cn of
        '1' : index := 'A';
        '2' : index := 'F';
        '3' : index := 'C';
        '4' : index := 'D';
        '5' : index := 'E';
    end;
    case index of
        'A' : temp := 'A';
        'B' : temp := 'B';
        'C' : temp := 'C';
        'D' : temp := 'D';
        'E' : temp := 'E';
    end;
    cat[count] := concat('Class',temp);
    searchtatase;
    exit(DBclass);
end
end
else menuerror;
until menuloop = true;
end;

```

procedure DBSAassign;

```

begin
    repeat
        clear;
        lines(2);
        getfile('samenmu.text');
        writeln('R.',return);
        lines(1);
        select;
        read(cn);
        if cn in charmenu then
            begin
                if eolin(input) then readln;
                if cn in ['R','r','Q','q'] then exit(DBSAassign);
                else if cn = '?' then
                    begin
                        clear;
                        getfile('sa.text');
                        spacebar;
                    end
                else begin
                    searcher := 3;

```

```

left := left - 1;
index := cn;
count := count - 1;
case index of
  '1' : cat[count] := 'ATTY';
  '2' : cat[count] := 'NGF';
  '3' : cat[count] := 'AIF';
  '4', '5', '6', '7' : cat[count] := 'COMB';
  '8' : cat[count] := 'OTHER';
  '9' : cat[count] := 'NONE';
end;
searchdatabase;
exit(DPSAassign);
end
end
else menuerror;
until menuloop = true;
end;

```

```

procedure DEpri;

```

```

var temp : string[3];

```

```

begin
  repeat
    clear;
    lines(1);
    getfile('tetprimenu.text');
    writein('          5.', return);
    lines(1);
    select;
    read(cn);
    if cn in charmenu then
      begin
        if eoln(input) then readln;
        if cn in ['5', 'E', 'r', 'C', 'u'] then exit(DEpri);
        else if cn = '7' then
          begin
            clear;
            getfile('priority.text');
            spacebar;
          end
        else begin
          searcher := 4;
          index := cn;
          left := left - 1;
          count := count + 1;
          case index of
            '1' : temp := 'I';
            '2' : temp := 'II';
            '3' : temp := 'III';
            '4' : temp := 'IV';
          end
        end
      end
    end
  until menuloop = true;
end

```

```

        end;
        cat[count] := concat('Pri ',temp);
        searchdatabase;
        exit(LBpri);
    end;
end;
else menuerror;
until menuloop = true;
end;

```

```

procedure LBacc;

```

```

begin
    repeat
        clear;
        lines(2);
        getfile('tataccmenu.text');
        writein('          S.',return);
        lines(1);
        select;
        read(ch);
        if ch in charmenu then
            begin
                if eoln(input) then readln;
                if ch in ['S','R','r','d','c'] then exit(LBacc);
                else if ch = 'T' then
                    begin
                        clear;
                        getfile('tatacc.text');
                        spacebar;
                    end
                else begin
                    searcher := 5;
                    index := ch;
                    left := left - 1;
                    count := count + 1;
                    case index of
                        '1' : cat[count] := 'CONFIRMED';
                        '2' : cat[count] := 'PROBABLE';
                        '3' : cat[count] := 'POSSIBLE';
                        '4' : cat[count] := 'CHALLENGE';
                    end;
                    searchdatabase;
                    exit(LBacc);
                end
            end
        else menuerror;
    until menuloop = true;
end;

```

```

procedure Liststatus;

var act : string[5];
    loop : boolean;

begin
    act := ' ';
    menuvar := ['1', '2', 'Y'];
    loop := false;
    repeat
        clear;
        lines(5);
        writeln('      ENTER TARGET STATUS--ACTIVITY');
        lines(1);
        writeln('      The options are:');
        lines(1);
        writeln('          1. Active');
        writeln('          2. Inactive');
        lines(1);
        writeln('      PLEASE ENTER OPTION NUMBER AND Press Return');
        prompt;
        read(cn);
        if cn in menuvar then
            begin
                if not eoln(input) then readln;
                if cn = '1' then
                    begin
                        searcher := 6;
                        searchdatabase;
                        loop := true;
                        act := 'ACTIVE';
                    end;
                if cn = '2' then
                    begin
                        searcher := 7;
                        searchdatabase;
                        loop := true;
                        act := 'INACTIVE';
                    end;
                if cn = 'Y' then
                    begin
                        lines(1);
                        writeln('      An Active target is one which is found in the target list on';
                        writeln('the list of targets. An inactive target is in the profile.');
```

```

count := count + 1;
cat[count] := act;
end;

```

```

procedure catmenu;

```

```

begin
  writeln('          Categories for Special listin');
  writeln(1015);
  lines(1);
  writeln(' The listing cat contain ',left,' items from the telco menu: ');
  lines(1);
  writeln('          1. Target type           ',Tcheck);
  writeln('          2. Classification        ',Ccheck);
  writeln('          3. Supporting air assigned ',Scheck);
  writeln('          4. Priority               ',Pcheck);
  writeln('          5. Accuracy              ',Acheck);
  writeln('          6. Status                ',Status);
  writeln('          7. Process information');
  lines(1);
  writeln('          Special list currently contains ',amount,' targets. ');
  if amount <= 0 then writeln('          Please start a new listing. ');
  lines(1);
end;

```

```

procedure catproc;

```

```

var taken : string[10];

```

```

begin
  taken := 'Already Selected';
  repeat
    if count >= 0 then
      begin
        clear;
        lines(4);
        writeln('          No more categories available for special list. ');
        writeln('          Please print target listing. ');
        lines(2);
        spacebar;
        exit(catproc);
      end;
    clear;
    case searcher of
      0 : ;
      1 : Tcheck := taken;
      2 : Ccheck := taken;
      3 : Scheck := taken;
      4 : Pcheck := taken;
    end;
  until false;
end;

```

```

        6 : Acheck := taken;
        6, 7 : statcheck := taken;
    end;
    catmenu;
    select;
    read(c2);
    if c2 in charrenu then
    begin
        if eoln(input) then readln;
        case c2 of
            '1' : begin
                    if lcheck = taken then tellused := true
                    else DBtype;
                end;
            '2' : begin
                    if ccheck = taken then tellused := true
                    else Pclass;
                end;
            '3' : begin
                    if Scheck = taken then tellused := true
                    else LBSkassan;
                end;
            '4' : begin
                    if Pcheck = taken then tellused := true
                    else LBpri;
                end;
            '5' : begin
                    if Acheck = taken then tellused := true
                    else Pacc;
                end;
            '6' : begin
                    if statcheck = taken then tellused := true
                    else DBstatus;
                end;
            'P', 'p', 'R', 'r', 'Q', 'q' : exit(catproc);
            '7', '8', '9' : menuerror;
            '?' : begin
                    lines(1);
                    writeln('      See prior menu for information');
                    lines(1);
                    spaceta;
                end;
        end
    end
    else menuerror;
i: tellused then
begin
    clear;
    lines(5);
    writeln('      Category has already been selected. Please');
    writeln('      choose another category from the unused items');
    writeln('      on the menu listing. To start a new listing');
    writeln('      choose option 7 to return to the main menu.');
```

```

        subcategory;
        tellused := false;
    end;
until looploop = true;
end;

```

procedure screenlist;

```

    var    star : char;
           prbuff : string[3];
           sabuff : string[4];
           holder : char;
           pager : integer;

```

procedure header;

```

    var listing : string;

    begin
        listing := ' ';
        lines(1);
        writein('                SPECIAL TARGET LISTING');
        writein('                -----');
        write('Categories:');
        if count > 4 then count := 4;
        for i := 1 to count do
            listing := concat(listing, ' ', cat[i]);
        writein(listing);
        lines(1);
        writein('TGT NO    CL PRI    LOCATION    ALT    SAAS    DESCRIPTION');
        writein('-----    - - -    - - - - -    - - -    - - -    - - - - -');
    end;

```

begin(screenlist)

```

    clear;
    header;
    prbuff := ' ';
    sabuff := ' ';
    pager := 0;
    for i := 1 to reccount - 1 do
        begin
            star := ' ';
            if database[i].rier = on then
                begin
                    holder := database[i].pri;
                    case holder of
                        '1' : prbuff := 'I';
                        '2' : prbuff := 'II';
                        '3' : prbuff := 'III';

```

```

        '4' : pribuff := 'IV';
    end;
    holdcar := database[i].sc;
    case holdcar of
        '1' : sabuff := 'ARTY';
        '2' : sabuff := 'NGF';
        '3' : sabuff := 'AIP';
        '4', '5', '6', '7' : sabuff := 'COMP';
        '8' : sabuff := 'OTFR';
        '9' : sabuff := 'NOVE';
    end;
    if (database[i].stat = '1') or (database[i].stat = '2') then stat := '*';
    write(database[i].tnum, stat, ' ', database[i].class, ' ', pribuff, ' ');
    write(database[i].loc, ' ', database[i].alt:4, ' ', sabuff, ' ');
    writeln(database[i].desc);
    pager := pager + 1;
    if pager = 20 then
        begin
            lines(1);
            spacetar;
            clear;
            lines(2);
            pager := 0;
        end;
    end;
    lines(1);
    writeln('      NOTE: * indicates target list');
    lines(1);
    spacetar;
end;

```

```

procedure reset;

```

```

begin
    tellused := false;
    amount := 0;
    left := 0;
    count := 0;
    searcher := 0;
    first := true;
    Tcheck := emptystring;
    Ccheck := emptystring;
    Pcheck := emptystring;
    Accheck := emptystring;
    Sccheck := emptystring;
    statcheck := emptystring;
    for i := 0 to reccount - 1 do
        database[i].flag := off;
    for i := 1 to 6 do
        cat[i] := emptystring;
    end;
end;

```

```
procedure queryproc;
```

```
begin
  count := 1;
  repeat
    clear;
    lines(2);
    writeln('          SPECIAL TARGET LISTING');
    writeln(dots);
    lines(2);
    writeln('          The options are:');
    lines(1);
    writeln('          1. Print a special target listing');
    writeln('          2. Continue to next step');
    writeln('          3. Write the special list to the screen');
    writeln('          4. Information about this procedure');
    writeln('          5. Return');
    lines(1);
    select;
    read(cn);
    if cn in ['1','2','3','4','5','R','r'] then
      begin
        if cn in (input) then readln;
        case cn of
          '1' : begin
                    reset;
                    catproc;
                  end;
          '2' : catproc;
          '3' : screenlist;
          '4','5' : begin
                      clear;
                      getfile('queryinfo.txt');
                      spacer;
                    end;
          '5','R','r' : exit(query);
        end;
      end
    else menuerror;
  until menuloop = true;
end;
```

```
begin {query}
  recount := 1;
  emptystring := ' ';
  searcher := 0;
  cnarmenu := ['1','2','3','4','5','R','r','0','1','2','3','4','5','R','r'];
  resetdatabase;
  reset;
  queryproc;
```

end;

(~.....END QUERY.....)

(* BDA.TEXT *)

segment procedure targetmod;

var

stat1 : string[8];
stat2 : string[3];
ttypebuf : string[4];
pribuf : string[3];
sabuf : string[14];
accbuf : string[9];
duplicate, fetchback, outprocess, first : boolean;

procedure fetchtgt(grid : integer); forward;
procedure readin; forward;
procedure checkDTG(var strng : string; var check:boolean); forward;
procedure process; forward;
procedure cutstring(stringsize : integer); forward;
procedure putinfile; forward;

segment procedure newBDA;

procedure DTGorBDA;

begin

currenttgt.BDA[BDAcounter].DTGsurv := ' ';
while not finished do
begin
clear;
lines(6);
writeln(' ENTER DTG TARGET WAS ATTACKED...6 digits and 1 letter. ');
prompt;
readin;
checkDTG(str,ok);
if quit then exit(DTGorBDA);
if helpme or not ok then
begin
finished := false;
lines(1);
getfile('dtgorbda.text');
lines(1);
returntr;
end;
if (flg = 2) and finished then
currenttgt.BDA[BDAcounter].DTGsurv := str;
end;
end;

```

    procedure firingunit;
begin
    currenttet.BDA[BDAcounter].firingunit := ' ';
    while not finished do
    begin
        lines(2);
        writeln('      ENTER FIRING UNIT....do not exceed 8 characters');
        prompt;
        readln;
        if helpre then
        begin
            finished := false;
            lines(1);
            getfile('funit1.text');
            lines(1);
            returnbar;
        end
        else if length(str) > 8 then
        begin
            lines(1);
            getfile('funit2.text');
            lines(1);
            finished := false;
            currenttet.fir[n] := str;
            returnbar;
        end
        else if quit then exit(firingunit)
        else if (fir = 2) and finished then
            currenttet.BDA[BDAcounter].firingunit := str;
    end;
end;

```

```

    procedure rounds;
begin
    currenttet.BDA[BDAcounter].nrnds := ' ';
    while not finished do
    begin
        lines(2);
        writeln('      ENTER NUMBER AND TYPE OF ROUNDS FIRST');
        prompt;
        readln;
        if helpre then
        begin
            finished := false;
            lines(1);
            getfile('rounds.text');
            lines(1);
            returnbar;
        end
        else if length(str) > 10 then
        begin

```

```

        lines(1);
        getfile('rounds1.text');
        lines(1);
        finished := false;
        currentgt.flags[n] := on;
        returnbar;
    end
    else if quit then exit(rounds)
    else if (flg = 2) and finished then
        currentgt.BDA[EDAccount].ntrads := str;
    end;
end;

```

```

procedure damagemenu( parat : integer);
var  kind : string[8];
begin
    if parat = 1 then kind := 'REPORTED'
    else kind := 'ASSESSED';
    clear;
    lines(5);
    writein('        ENTER DAMAGE ',kind);
    lines(1);
    getfile('damagemen.text');
    lines(2);
end;

```

```

procedure damagrept;
begin
    currentgt.BDA[EDAccount].damrep := '9';
    repeat
        damagemenu(1);
        select;
        read(cn);
        if cn in ['1'..'9'] then
            begin
                if eoln(input) then readln;
                finished := true;
                currentgt.BDA[EDAccount].damrep := cn;
            end
        else if eoln(input) then exit(damagrept)
        else if cn in ['C','q'] then
            begin
                quit := true;
                exit(damagrept);
            end
        else if cn = '?' then
            begin
                lines(1);
            end
        end;
    repeat

```

```

        getfile('damrep.text');
        lines(1);
        returnbar;
    end
    else menuerror;
    until finished = true;
end;

```

```

procedure damagassa;

begin
    currentt.BDA[BDAcounter].damass := '9';
    repeat
        damagerenu(2);
        select;
        read(ch);
        if ch in ['1'..'8'] then
            begin
                if eoln(input) then readln;
                finished := true;
                currentt.BDA[BDAcount].damass := ch;
            end
        else if eoln(input) then exit(damagassa);
        else if ch in ['0','q'] then
            begin
                quit := true;
                exit(damagassa);
            end
        else if ch = '7' then
            begin
                lines(1);
                getfile('damass.text',;
                lines(1);
                returnbar;
            end
        else menuerror;
    until finished = true;
end;

```

```

procedure BDAremarks;
var x : integer;

begin
    currentt.BDA[BDAcounter].BDAtext := nostring;
    while not finished do
        begin
            clear;
            lines(6);
            writeln('      ENTER BDA....do not exceed one line',;
            prompt;
            readln;

```

```

if helpme then
begin
  finished := false;
  lines(1);
  getfile('bdarem.text');
  lines(1);
  returnbar;
end;
if quit then exit(bDaremarks);
if (flag = 2) and finished then
begin
  buffer := '
  outstring(42);
  currenttgt.EPA[bDAcount].EPAtext := str;
end;
end;
end;
end;

```

```

procedure BDAinfo;

```

```

begin
  clear;
  lines(2);
  writeln('          BATTLE DAMAGE ASSESSMENT');
  lines(2);
  writeln('    For information on adding a target surveillance');
  writeln('    to the target file, type a Y. ');
  lines(3);
  writeln('    ** To continue, press the RETURN key. **');
  prompt;
  read(ch);
  if ch = 'Y' then
  begin
    clear;
    lines(2);
    getfile('bdainfo.text');
    lines(3);
    spacebar;
    clear;
  end;
end;
end;

```

```

begin {newbDA}
  if not current then
  begin
    BDAinfo;
    retcnttgt(1);
  end;
end;

```

```

if out then exit(newBFA);
i := 1;
while (currenttst.flag[16 + i] = otr) do
begin
i := i + 1;
if i = 4 then
begin
i := 1;
currenttst.flag[16 + i] := on;
end;
end;
BDACounter := i;
n := 16 + i;
end;
endBDA := false;
while not endBDA do
begin
for ii := 1 to o do
begin
finished := false;
case ii of
1 : DTGorBFA;
2 : firingunit;
3 : rounds;
4 : damagecpt;
5 : damagestd;
6 : begin
BFArenarks;
endBDA := true;
end;
end;
end;
end;
if current then exit(newBFA)
else begin
with currenttst do
begin
if stat = '2' then stat := '1'
else if stat = '4' then stat := '3'
else if stat = '6' then stat := '5'
end;
with currenttst do
begin
if stat = '2' then stat := '1'
else if stat = '4' then stat := '3'
else if stat = '6' then stat := '5'
end;
end;
putinfile;
end;
end;

```

(* TGTPROCS.TEXT *)

(*.....*)

procedure mandmsg;

begin
 lines(1);
 write('mandmsg.text');
 lines(1);
 spacebar;
end;

procedure readin;

var len : integer;

begin
 helpre := false;
 readln(str);
 len := length(str);
 if len = 0 then flg := 2
 else if str[1] = '?' then flg := 1 {help}
 else if (len = 1) and (str[1] in ['Q','q']) then flg := 3 {quit}
 else flg := 2; {continue}
 case flg of
 2 : begin
 if mandatory then mandmsg
 else finished := true;
 end;
 1 : helpre := true;
 3 : begin
 currentat.ris[n] := off;
 finished := true;
 end;
 3 : quit := true;
 end
end;

procedure checknum(var strng : string; var check : boolean);

var x,i : integer;

begin
 check := true;

```

x := length(string);
if x = 0 then
begin
    fetchback := true;
    exit(checknum);
end;
if x <> 6 then
begin
    check := false;
    exit(checknum);
end;
for i := 1 to 2 do
if not (string[i] in ['A'..'Z']) then
begin
    check := false;
    writeln('    Use upper case letters for target designator');
    exit(checknum);
end;
for i := 3 to 6 do
if not (string[i] in ['0'..'9']) then check := false;
end;

```

```

procedure checkdigit (var string:string; var check : boolean; rng : integer ;
var i, x : integer;
begin
    check := true;
    x := length(string);
    if x = 0 then
begin
        fetchback := true;
        exit(checkdigit);
    end;
    if x <> rng then
begin
        check := false;
        exit(checkdigit);
    end;
    for i := 1 to rng do
        if not (string[i] in ['0'..'9']) then check := false;
    end;
end;

```

```

procedure outstring ;

```

```

(* (stringsize : integer) removed for fwd dec *)

```

```

var    cutter : integer;

begin
  if length(str) > strsize then
    begin
      for cutter := 1 to strsize do
        buffer[cutter] := str[cutter];
      str := buffer;
    end;
  end;
end;

```

```

procedure checkDTG ;

```

```

(*      (var strng : string; var check : boolean) removed for rwa iac *)

```

```

var    i : integer;

```

```

begin
  check := true;
  if length(str) = 7 then exit(checkDTG);
  if length(strng) <> 7 then
    begin
      check := false;
      exit(checkDTG);
    end;
  for i := 1 to 5 do
    if not(strng[i] in ['0'..'9']) then
      begin
        check := false;
        exit(checkDTG);
      end;
    if not (strng[7] in ['A'..'Z']) and not (strng[7] in ['a'..'z']) then
      check := false;
  end;
end;

```

```

(*.....*)

```

(S) 4411111111111111

procedure verify;

begin

 if (not finished) then

 begin

 lines(1);

 while (not finished) do

 begin

 lines(1);

 while (not finished) do

 begin

 lines(1);

 lines(1);

 lines(1);

 lines(1);

 end

 end

procedure finish;

begin

 while (not finished) then

 begin

 lines(1);

 lines(1);

 while (not finished) then

 begin

 lines(1);

 lines(1);

 lines(1);

 lines(1);

 end

 lines(1);

 lines(1);

 lines(1);

 lines(1);

 end

end;

if (not finished) then

begin

 duplicate := false;

 verify;

 if duplicate then

 begin

 lines(1);

 lines(1);

 end

end;

```

        list.line : str;
        list.line : str;
    end;
end;
end;

```

procedure t1;

```

begin
    repeat until
    while not finished
    begin
        clear;
        lines(0);
        writeln('      WITH TARGET DESCRIPTION.....');
        prompt;
        readln;
        checkinput(1,0,0,0,0);
        if quit then exit(100);
        if helper or not ok then
            begin
                finished := false;
                lines(1);
                writeln('t1.t1.t1.t1.t1');
                lines(1);
                return;
            end;
        if (line < 1) and finished then
            begin
                current.line := str;
                current.line := str;
            end;
    end;
end;

```

procedure t2;

```

begin
    while not finished do
    begin
        clear;
        lines(0);
        writeln('      WITH TARGET DESCRIPTION.....');
        prompt;
        readln;
        if quit then exit(100);
        if helper then

```

```

begin
  finished := false;
  lines(1);
  getline('t: these.txt');
  lines(1);
  return true;
end;
if (line = 2) then finished then
begin
  current :=
    substring(1);
    currentst.line := str;
    current :=
    substring(2);
    currentst.line := str;
end;
end;
end;

```

procedure testclass;

```

begin
  repeat
    clear;
    lines(0);
    getline('classend.txt');
    lines(1);
    select;
    readon);
  if on in reader then
  begin
    if eoln (input) then readon;
    currentst.line[0] := 0;
    finished := true;
    case on of
      '1' : begin
        currentst.class := 'A';
        currentst.class := 'A';
        end;
      '2' : begin
        currentst.class := 'B';
        currentst.class := 'B';
        end;
      '3' : begin
        currentst.class := 'C';
        currentst.class := 'C';

```

```

    end;
'1' : begin
    currentt.class := '1';
    currentt.class := '1';
end;
'2' : begin
    currentt.class := '2';
    currentt.class := '2';
end;
'3','4','5' : begin
    currentt.class := '3';
    finished := false;
    repeat
    until
    end;
'6' : begin
    clear;
    lines(1);
    write('lines(1)');
    lines(1);
    writeln;
    currentt.line[n] := cn;
    finished := false;
end;
end;
-- if cn in ['3','4'] then
begin
    until := true;
    exit(tgtclass);
end;
else if (cn in input) then readln;
else writeln;
until finished = true;
end;

```

procedure tnpri;

```

begin
    repeat
    until
    lines(4);
    write('tnpri.text');
    lines(1);
    select;
    read(cn);
    if cn in reducer then
    begin
        if cn in input then readln;
        if cn in ['1'..'4'] then
        begin
            currentt.line[n] := cn;

```

```

    finished := true;
    currentgt.pri := cn;
    currentlt.pri := cn;
end;
if cn = '?' then
begin
    clear;
    lines(1);
    getfile('priority.text');
    lines(3);
    spacebar;
end;
if cn in ['b','c','P','r'] then menuerror;
end
else if cn in ['G','q'] then
begin
    quit := true;
    exit(tatpri);
end
else if (scan(input)) then menuerror;
else menuerror;
until finished = true;
end;

```

```

procedure tatstatus;

```

```

var loop : boolean;
code : integer;

```

```

procedure active;

```

```

begin
    loop := false;
    repeat
        clear;
        lines(3);
        writeln('ENTER TARGET STATUS--ACTIVITY');
        lines(1);
        writeln('The options are:');
        lines(1);
        writeln('1. Active');
        writeln('2. Inactive');
        lines(1);
        writeln('PLEASE ENTER OPTION NUMBER AND PRESS RETURN');
        prompt;
        read(cn);
        if cn in sender then
            begin
                if not scan(input) then reading;
                if cn = '1' then
                    begin
                        code := 0;

```

```

loop := true;
end;
if ch = '2' then
begin
  code := 12;
  loop := true;
end;
if ch = '3' then
begin
  lines(1);
  writeln('An active target is one which is found in the target list');
  writeln('the list of targets. An inactive target is in the target list,');
  lines(1);
  writeln('');
  if ch in ['3','4','5','6','7'] then writeln;
  end;
  if ch in ['3','4'] then
  begin
    until loop = true;
    exit(0);
  end;
  if ch = '5' then
    writeln('The options are:');
  else if ch = '6' then
    writeln('1. Target list');
  else if ch = '7' then
    writeln('2. List of targets');
  until loop = true;
end;

```

procedure listed;

```

begin
  loop := false;
  repeat
    lines(1);
    writeln('Enter a number 1-7 to select an option:');
    lines(1);
    writeln('The options are:');
    lines(1);
    writeln('1. Target list');
    writeln('2. List of targets');
    lines(1);
    select;
    read(ch);
    if ch in ['1','2'] then
    begin
      if ch in ['1'] then
      begin
        code := code + 1;
        loop := true;
      end;
      if ch = '2' then
      begin
        code := code + 1;
      end;
    end;
  until loop = true;
end;

```



```

        line(s);
        writeln('Attached targets are those attached to inputting unit';
        writeln('for which there is a surveillance or target report. ');
        line(s);
        space(s);
        end;
        if ch in ['1','4','5','6','7','8'] then read ch;
        and
        else if ch in ['0','9'] then
            begin
                quit := true;
                exit(attach);
            end
        else if (ascii(input)) then handle;
        else error;
    until loop = true;
end;

```

```

begin
    teststatus;
    repeat
        line(s);
        active;
        if quit then exit(teststatus);
        listed;
        if quit then exit(teststatus);
        attacked;
        if quit then exit(teststatus);
        finished := true;
    case code of
        1 : ch := '1';
        2 : ch := '2';
        3 : ch := '3';
        4 : ch := '4';
    25, 26 : begin
        line(s);
        writeln('Co-ordination not possible....Please reenter status');
        space(s);
        finished := false;
        end;
        28 : ch := '5';
        29 : ch := '6';
    end;
    until finished;
    if ch in ['1','3','5'] then nextloop := nextloop + 1;
    currenttq.ring(s) := ch;
    currenttq.stat := ch;
    currenttq.stat := ch;
end;

```

```

procedure testtype;
var currenttype : integer;

begin
  currenttype := 1;
  repeat
    clear;
    lines(2);
    setfill(' ', currenttype);
    lines(1);
    select;
    when 1 then
      begin
        if (input) then finished := true;
      end;
    else if (input = 'q') then
      begin
        quit := true;
        quit(testtype);
      end;
    else if (input) then
      begin
        clear;
        lines(2);
        randomize;
      end;
    else if (input = 'r') then
      begin
        lines(1);
        setfill(' ', testtype);
        lines(1);
        return;
      end;
    else continue;
  until finished;
  currenttype := 0;
  currenttype := 0;
  currenttype := 0;
end;

```

```

procedure testit;
var x, y : integer;

begin
  currenttest.alt := nostring;
  currenttest.alt := nostring;
  while not finished do
    begin

```

```

clear;
lines(1);
write('      ENTER INPUT FILE NAME      ');
readln;
readln;
i:=quit;
while i<=10 do
  if not (str[i] in [' ','.',',','/']) then i:=i+1; i:=i+1;
  if i>10 then i:=1;
  if i=1 then
    begin
      finish:=false;
      lines(1);
      write('input.txt');
      lines(1);
      return;
    end;
  if (i=2) and finish then
    begin
      current:=str;
      current:=str;
    end;
end;
end;
end;

```

procedure Tasse;

var current: string;

```

begin
  current:=['1','2','3','4','5','6','7','8','9','0'];
  repeat
    clear;
    lines(1);
    write('server.txt');
    lines(1);
    select;
    readln;
    if ch in current then
      begin
        i:=ord(input)-ord('0');
        finish:=true;
      end;
    else if ch in [' ','/'] then
      begin
        quit:=true;
        exit(ch=space);
      end;
  end;
end;

```

```

else if ch = '1' then
    begin
        clear;
        lines(1);
        getfile('sa.text');
        lines(1);
        returnbar;
    end
else if echo(input) then
    begin
        currenttgt.sa := '9';
        currentcf.sa := '9';
        exit(SAassen);
    end
else menuerror;
until finished;
currenttgt.sa := on;
currenttgt.flas[n] := off;
currentcf.sa := on;
end;

```

procedure remarks;

```

begin
    currenttgt.rem := nostring;
    while not finished do
        begin
            clear;
            lines(0);
            writein('      ENTER REMARKS CONCERNING TARGET....DO NOT EXCEED ONE LINE');
            prompt;
            readin;
            if helpme then
                begin
                    finished := false;
                    lines(1);
                    getfile('remarks.text');
                    lines(1);
                    returnbar;
                end;
            if quit then exit(remarks);
            if (file = 2) and finished then
                begin
                    buffer := '
';
                    cutstring(40);
                    currenttgt.rem := str;
                end;
        end;
    end;
end;

```

```
procedure mapref;
```

```
begin
```

```
  currenttgt.maprefer := nostring;
```

```
  while not finished do
```

```
  begin
```

```
    clear;
```

```
    lines(5);
```

```
    writein('      ENTER TARGET MAP REFERENCE....do not exceed 24 characters.');
```

```
    prompt;
```

```
    readln;
```

```
    if helpme then
```

```
    begin
```

```
      finished := false;
```

```
      lines(1);
```

```
      getfile('mapref.text');
```

```
      lines(1);
```

```
      returntr;
```

```
    end;
```

```
    if quit then exit(mapref);
```

```
    if (file = 2) and finished then
```

```
    begin
```

```
      buffer := '          ';
```

```
      outstring(24);
```

```
      currenttgt.maprefer := str;
```

```
    end;
```

```
  end;
```

```
end;
```

```
procedure source;
```

```
begin
```

```
  currenttgt.sour := nostring;
```

```
  while not finished do
```

```
  begin
```

```
    clear;
```

```
    lines(5);
```

```
    writein('      ENTER SOURCE OF TARGET....do not exceed 24 characters.');
```

```
    prompt;
```

```
    readln;
```

```
    if helpme then
```

```
    begin
```

```
      finished := false;
```

```
      lines(1);
```

```
      getfile('sour.text');
```

```
      lines(1);
```

```
      returntr;
```

```
    end;
```

```
    if quit then exit(source);
```

```
    if (file = 2) and finished then
```

```
    begin
```

```
      buffer := '          ';
```

```

        outstring(2);
        currentst.sour := str;
    end;
end;
end;

```

```

procedure arctonur;

```

```

begin
    currentst.photonum := nostring;
    while not finished do
        begin
            clear;
            lines(6);
            writein('      ENTER ASIAL PHOTO NUMBER');
            prompt;
            readin;
            if neipme then
                begin
                    finished := false;
                    lines(1);
                    getfile('arctonur.text');
                    lines(1);
                    returntr;
                end;
            if quit then exit(arctonur);
            if (file = 2) and finished then
                begin
                    buffer := '          ';
                    outstring(15);
                    currentst.photonum := str;
                end;
            end;
        end;
end;

```

```

    procedure photoerid;

```

```

        begin
            range := 6;
            while not finished do
                begin
                    clear;
                    lines(6);
                    setfile('photoerid1.text');
                    prompt;
                    readin;
                    if file = 0 then
                        begin
                            currentst.photocord := nostring;
                            exit(photoerid);
                        end;
                    if (file = 2) and (length(str) = 1) and (str[1] in ['S', 's']) then

```

```

begin
    currentst.photocord := currentt.100;
    exit(photocord);
end;
checkult (str,ok,range);
if quit then exit (photocord);
if helpre or not ok then
begin
    finished := false;
    lines(1);
    setfile('photocord2.text');
    lines(1);
    returnbar;
end;
if (file = 2) and finished then currentst.photocord := str;
end;
end;

```

procedure LTGactive;

```

begin
    currentst.LTGact := nostring;
    while not finished do
        begin
            clear;
            lines(6);
            writein(' SMILE LTG IARHWT WAS ACTIVATED...0 digits and 1 letter. ');
            prompt;
            reading;
            check TG(str,ok);
            if quit then exit(LTGactive);
            if helpre or not ok then
                begin
                    finished := false;
                    lines(1);
                    setfile('ltgact.text');
                    lines(1);
                    returnbar;
                end;
            if (file = 2) and finished then currentst.LTGact := str;
            end;
        end;
    end;
end;

```

procedure tgaaccuracy;

```

begin
    currentst.acc := '4';
    currentCT.acc := '4';
    repeat
        clear;

```

```

lines(4);
getfile('tataccrenu.text');
lines(1);
select;
read(ch);
if ch in renucar then
begin
  if eoln(input) then readln;
  if ch in ['1'..'4'] then finished := true;
  if ch in ['5','6','R','r'] then renucerror;
  if ch = '?' then
  begin
    lines(1);
    getfile('tatacc.text');
    lines(1);
    returntr;
  end;
end
else if ch in ['C','c'] then
begin
  quit := true;
  exit(tataccuracy);
end
else if eoln(input) then exit(tataccuracy);
else renucerror;
until finished = true;
currentst.time[n] := off;
currentst.acc := ch;
currentst.cacc := ch;
end;

```

(* CHANGE PROCEDURE *)

```
procedure caseproc; forward;
procedure displaytet; forward;
```

```
procedure change;
```

```
var punchout, yes : boolean;
```

```
procedure changeinfo;
```

```
begin
  clear;
  lines(2);
  getfile('changeinfo.text');
  lines(2);
  spacerar;
  clear;
end;
```

```
procedure yescheck;
```

```
begin
  finished := false;
  yes := false;
  lines(2);
  writeln('      Change Y Y(es) N(o)');
  prompt;
  read(ch);
  if (ch = 'Y') or (ch = 'y') then yes := true
  else if (ch = 'N') or (ch = 'n') then punchout := true;
end;
```

```
procedure caseproc2;
```

```
begin
  with currenttet do
    begin
      clear;
      lines(8);
      writeln('      Current air photo grid is...', photoGrid);
      yescheck;
      if yes then photoGrid;
      if punchout then exit(ch, proc2);
      clear;
      lines(8);
    end;
end;
```

```

        writeln(' Current die target activated is...',tactat);
        yescheck;
        if yes then tgaactive;
        if punchout then exit(changeproc2);
        clear;
        lines(5);
        writeln(' Current accuracy is...',accat);
        yescheck;
        if yes then tetaaccuracy;
        if punchout then exit(changeproc2);
    end;
end;

```

```

procedure changeproc;

```

```

begin
    quit := false;
    caseproc;
    with currentat do
        begin
            clear;
            lines(2);
            writeln(' Target name is...',tname);
            lines(5);
            writeln(' Current location is...',loc);
            yescheck;
            if yes then talloc;
            if punchout then exit(changeproc);
            clear;
            lines(5);
            writeln(' Current description is...',desc);
            yescheck;
            if yes then tdesc;
            if punchout then exit(changeproc);
            clear;
            lines(5);
            writeln(' Current class is...',class);
            yescheck;
            if yes then tgetclass;
            if punchout then exit(changeproc);
            clear;
            lines(5);
            writeln(' Current priority is...',prior);
            yescheck;
            if yes then tgetpri;
            if punchout then exit(changeproc);
            clear;
            lines(5);
            writeln(' Current status is...',stat1);
            writeln(' On target list...',stat2);
            yescheck;
            if yes then tstatus;
            if punchout then exit(changeproc);
        end;
    end;
end;

```

```

clear;
lines(5);
writeln(' Current type is...',ttype);
yescheck;
if yes then ttype;
if punchout then exit(changeproc);
clear;
lines(5);
writeln(' Current altitude is...',alt);
yescheck;
if yes then alt;
if punchout then exit(changeproc);
clear;
lines(5);
writeln(' Current supportline and assigned is...',sali);
yescheck;
if yes then SASSALI;
if punchout then exit(changeproc);
clear;
lines(5);
writeln(' Current remarks are...',rem);
yescheck;
if yes then remarks;
if punchout then exit(changeproc);
clear;
lines(5);
writeln(' Current map reference is...',mapref);
yescheck;
if yes then mapref;
if punchout then exit(changeproc);
clear;
lines(5);
writeln(' Current source is...',sour);
yescheck;
if yes then source;
if punchout then exit(changeproc);
clear;
lines(5);
writeln(' Current air photo number is...',photo);
yescheck;
if yes then arotom;
if punchout then exit(changeproc);
changeproc;

end;
end;

```

```

begin(change)
mandatoryitem := false;
changeinfo;
if not current then reload(1);

```

```

if quit then exit(change);
repeat
  punchout := false;
  clear;
  lines(2);
  writein('      Target ',currenttgt.tnum,' is loaded into memory');
  lines(2);
  getfile('changenmenu.text');
  lines(2);
  select;
  read(cn);
  if cn in ['1','2','3','4','R','r','Y'] then
  begin
    if eoln(input) then readln;
    case cn of
      '1' : displaytgt;
      '2' : changeproc;
      '3' : begin
        putinfile;
        outprocess := true;
        exit(change);
      end;
      '4','R','r' : exit(change);
      'Y' : begin
        lines(2);
        getfile('changeex.text');
        lines(2);
        spacebar;
      end;
    end;
  end;
until menuloop = true;
end;

```

```
{-----}
```

```
(* RANGE.FRM *)
```

```
procedure buliserm; ab;
```

```
var j : integer;
```

```
begin
```

```
  j := 0;
```

```
  i := 0;
```

```
  while not eof(target) do
```

```
    begin
```

```
      read(target, i);
```

```
      read(target, j);
```

```
      writeln(i, ' target', j, ' ');
```

```
      i := i + 1;
```

```
      j := j + 1;
```

```
      if j = 10 then
```

```
        begin
```

```
          write(' ');
```

```
          j := 0;
```

```
        end;
```

```
      end;
```

```
end;
```

```
procedure initat;
```

```
var noiser, n : integer;
```

```
first : boolean;
```

```
begin
```

```
  first := true;
```

```
  i := 0;
```

```
  range := 0;
```

```
  feedback := false;
```

```
  finished := false;
```

```
  quit := false;
```

```
  mandatoryiten := false;
```

```
  n := 1;
```

```
  while not finished do
```

```
    begin
```

```
      lines(0);
```

```
      if grid = 2 then writeln('      ENTER GRID LOCATION');
```

```
      else writeln('      ENTER TARGET NUMBER');
```

```
      prompt;
```

```
      readln;
```

```
      if grid = 2 then proceedit(str, 0, range);
```

```
      else checkng(str, 0);
```

```
      if quit then exit(releat);
```

```
      if feedback then repeat := true;
```

```
      if repeat or not ok then
```

```

begin
  finished := false;
  lines(2);
  if grid = 2 then
    begin
      getfile('index.txt');
    end
  else
    begin
      getfile('tmap.txt');
    end;
  lines(2);
  returnbar;
end;
if (rid = 2) and finished then
begin
  clear;
  lines(8);
  if grid = 2 then
    begin
      write(' Searching for grid coordinates ',str);
      quitelibrary;
    end
  else write(' Searching for target ',str);
  repeat := 1;
  write(dot);
  if grid = 2 then
    begin
      for repeat := 1 to numberof - 1 do
        begin
          if finished[repeat] = true then
            begin
              lines(1);
              write(' Target no. ',tmap[repeat], ' has coordinates ',str);
              if first then repeat := repeat + 1;
              first := false;
              r := r + 1;
            end;
          end;
          if r = 1 then repeat := numberof;
          if r > 1 then
            repeat :=
              finished := false;
              lines(1);
              write(' Did not find desired target number. The above list of
              lines(1);
              space(40);
              exit(r-1);
            end;
          end
        else while (tmap[repeat] < str) and not finished do
          repeat := repeat + 1;
          write(dot);
          if repeat = numberof - 1 then

```

```

begin
    finished := false;
    error:=
end
else
begin
    write(dot);
    seek(target, record);
    get(target);
    write(dot);
    current:= target^.text;
    seek(ol, record);
    get(ol);
    current:= ol^.current;
    write(dot);
end;
end;
end;
end;
end;

```

procedure del;

```

begin
    ol^.current := emptyrec;
    seek(ol, record);
    put(ol);
    target^.text := emptytext;
    seek(target, record);
    put(target);
    table[record] := 'deleted';
end;

```

procedure deltext;

```

begin
    clear;
    lines(2);
    write(
        delete text');
    lines(2);
    strline('deltext');
    indent(1);
    if not quit then del;
end;

```

procedure pos-orig;

```

var noindex : char;

```


[illegible]

procedure process;

begin

if output = 0 then writ(p1, 0);

input

begin;

write-in(times);

times(0);

write-in('Input input number (0-9)');
times(2);

write-in

four options (0-3);

times(4);

write-in

1. Write down the 0-9 digit;

write-in

2. Display this value on the screen;

write-in

3. Check each of the four options;

write-in

4. End the program;

if (current.stat = 1) or (current.stat = 2) then

1. if (current.stat = 1) then

write-in

1. if (current.stat = 1) then

times(1);

times(1);

times(1);

times(1);

times(1);

times(1);

times(1);

times(1);

times(1);

times(1);

times(1);

times(1);

times(1);

times(1);

times(1);

times(1);

times(1);

times(1);

times(1);

times(1);

times(1);

times(1);

times(1);

times(1);

times(1);

times(1);

times(1);

times(1);

times(1);

times(1);

times(1);

times(1);

times(1);

times(1);

times(1);

times(1);

times(1);

times(1);

times(1);

times(1);

times(1);

times(1);

```

clear;
lines(1);
set(gcf,'Name','Program Text');
lines(2);
axis equal;
title('Program Text');
end;

```

```

plot(gcf,'text','x=0,y=0');

```

```

set(gcf,'Name','Figure 1');

```

```

end;

```

```

clear;

```

```

set(gcf,'Name','Figure 1');

```

```

if nargin < 1, error('Not enough input arguments'); end;

```

```

if nargin < 2, error('Not enough input arguments'); end;

```

```

clear;

```

```

lines(1);

```

```

write(gcf,'text','x=0,y=0');

```

```

lines(2);

```

```

set(gcf,'Name','Figure 1');

```

```

axis equal;

```

```

end;

```

```

clear;

```

```

set(gcf,'Name','Figure 1');

```

```

axis equal;

```

```

lines(1);

```

```

write(gcf,'text','x=0,y=0');

```

```

lines(2);

```

```

set(gcf,'Name','Figure 1');

```

```

axis equal;

```

```

lines(3);

```

```

write(gcf,'text','x=0,y=0');

```

```

lines(4);

```

```

set(gcf,'Name','Figure 1');

```

```

axis equal;

```

```

lines(5);

```

```

write(gcf,'text','x=0,y=0');

```

```

lines(6);

```

```

set(gcf,'Name','Figure 1');

```

```

axis equal;

```

```

lines(7);

```

```

write(gcf,'text','x=0,y=0');

```

```

lines(8);

```

```

set(gcf,'Name','Figure 1');

```

```

axis equal;

```

```

lines(9);

```

```

write(gcf,'text','x=0,y=0');

```

```

lines(10);

```

```

set(gcf,'Name','Figure 1');

```

```

axis equal;

```

```

lines(11);

```

```

write(gcf,'text','x=0,y=0');

```

```

lines(12);

```

```

set(gcf,'Name','Figure 1');

```

```

axis equal;

```

```

lines(13);

```

```

write(gcf,'text','x=0,y=0');

```

```

lines(14);

```

```

set(gcf,'Name','Figure 1');

```

```

axis equal;

```

```

        current := true;
        menu :=
        edit(menu);
        end;
    'y' : begin
        clear;
        lines(5);
        setfile('answers.txt');
        lines(5);
        return;
    end
end
end
else menuerror;
clear;
until menuloop = true;
end;
end;

```

```

procedure addstatinfo;
begin
    clear;
    writeLn(dots);
    lines(2);
    setfile('addstatinfo.txt');
    lines(2);
    spacebar;
    clear;
    lines(2);
    setfile('addstat1.txt');
    lines(2);
end;

```

```

procedure newtargets;

```

```

var j, i : integer;

```

```

begin

```

```

    record := 0;

```

```

    while (getmap(record) <> 'exit') do

```

```

    begin

```

```

        record := record + 1;

```

```

        if record = maxtarget + 1 then

```

```

        begin

```

```

            clear;

```

```

            lines(11);

```

```

            writeLn('File Full');

```

```

            lines(2);

```

```

            writeLn('Targets must be deleted in order to continue');

```

```

        times(4);
        space(10);
        goto := TRUE;
        exit(nexttarget);
    end;
begin
    seek(CT, record);
    get(CT);
    current := CT.queue;
    seek(target, record);
    get(target);
    current := target.queue;
    for i := 1 to receiver do
        current := current.next;
    end;
end;

```

```

procedure inittarget;

```

```

    var i : integer;

```

```

begin

```

```

    nextnode := 1;

```

```

    nextnode := 1;

```

```

    current := 1;

```

```

    output := 1;

```

```

    input := 1;

```

```

    done := false;

```

```

    quit := false;

```

```

    ok := true;

```

```

    clear;

```

```

    if first then

```

```

        begin

```

```

            write('date:');

```

```

            times(1);

```

```

            write('input:');

```

```

            prompt;

```

```

            first := false;

```

```

        end;

```

```

    end;

```

```

    begin

```

```

        times(1);

```

```

        write('for information, type a 1...in continue, press return, 0...');

```

```

        prompt;

```

```

    end;

```

```

    repeat

```

```

        read(ct);

```

```

    until ct = '1' then

```

```

        begin

```

```

            nextnode :=

```

```

                nextnode;

```

```

            return;

```



```

2.  change a target';
3.  display a target';
4.  enter a target surveillance #';
5.  delete a target';
6.  list targets currently in file';
7.  return;

```

```
var j : integer;
```

```
begin
  j := 1;
  clear;
  lines(2);
  writeln('                List of CURRENT targets in file');
  lines(2);
  for i := 1 to numberof do
    if tctmap[i] <> 'xxxx' then
      begin
        write('                ', tctmap[i]);
        j := j + 1;
        if j = 5 then
          begin
            writeln;
            j := 1;
          end;
        end;
      end;
  lines(2);
  writeln('                List of targets in file');
  lines(1);
  space(4);
end;
```

```

begin targetloop
  nostring := false;
  nochar := false;
  first := true;
  mandatory := false;
  penulloop := false;
  penulcat := ['1', '2', '3', '4', '5', '6', '7', '8', '9', 'A', 'B', 'C', 'D', 'E', 'F', 'G', 'H', 'I', 'J', 'K', 'L', 'M', 'N', 'O', 'P', 'Q', 'R', 'S', 'T', 'U', 'V', 'W', 'X', 'Y', 'Z'];
  repeat
    current := first;
    attempt;
    select;
    read(only);
    if (c in penulcat) then
      begin

```

```

1: 2017 (input) then return;
case on of
1, A, 1 : addtarget;
2, C, 0 : changed;
3, 1, 1 : display;
4 : begin
    conductor := raise;
    redraw;
end;
5 : delete-1;
6 : listcheck;
7, A, 1 : exit(target-1);
8 : begin
    clear;
    lines(0);
    attrfile('method.txt');
    lines(0);
    sprintf;
end
end
end
else return 0;
until return-1 = true;
end;

```

(* INITIALIZE *)

segment procedure initialize;

var

menchr : mvalue;
poback : boolean;

procedure initinfo;

begin

clear;

writeln(stars);

lines(1);

writeln(' If the system has not been initialized when the program is');
writeln(' started, it will initialize automatically and create the target');
writeln(' files on the diskette. This procedure allows you to re-initialize');
writeln(' the system for a new operation or to restart target information');
writeln(' operations from a fresh start.');

lines(2);

writeln(' Option 2 will delete all the current files and allow you to');
writeln(' start out from the beginning. The files you delete are not');
writeln(' recoverable. Be sure you want to delete all of your files before');
writeln(' you select option 2. Use option 3 to return to the main');
writeln(' command menu. Pressing the return key will return you to the');
writeln(' initialize option menu.');

lines(2);

returnbar;

end;

procedure initrfile;

var i, j : integer;

begin {initrfile}

restart := true;

write(dot);

j := 1;

write(dot);

close(target,purge);

rewrite(target,'#5:targetrfile.data');

for i := 1 to numbtarget do

begin

j := j + 1;

if j = 15 then

begin

write(dot);

j := 1;

end;

target^.tgtrec := emptyfrec;

put(target);

end;

```

close(target,lock);
reset(target,'#5:targetfile.data');
write(dot);
close(OT,purge);
rewrite(OT,'#5:queryfile.data');
write(dot);
for i := 1 to numberof do
begin
    j := j + 1;
    if j = 15 then
    begin
        write(dot);
        j := 1;
    end;
    OT^.querrec := emptyQrec;
    put(OT);
end;
close(OT,lock);
reset(OT,'#5:queryfile.data');
write(dot);
end;

```

procedure reinitialize;

```

begin {reinit}
    goback := false;
    clear;
    lines(4);
    writeln(' THIS PROCEDURE WILL DELETE ALL TARGET FILES. ');
    writeln(dots);
    lines(1);
    writeln(chr(7));
    writeln(' The options are: ');
    lines(1);
    writeln(' 1. Return to Main Command Menu ');
    lines(1);
    writeln(' 2. Reinitialize System ');
    lines(1);
    writeln(' 3. Information ');
    lines(1);
    select;
    repeat
        readln;
    until (input) = '1' or (input) = '2' or (input) = '3';
    if (input) = '1' then
    begin
        goback := true;
        exit(reinitialize);
    end;
    if (input) = '2' then
    begin
        goback := true;
        exit(reinitialize);
    end;
    if (input) = '3' then
    begin
        goback := true;
        exit(reinitialize);
    end;
end;

```



```
showent procedure inform;
```

```
var
```

```
lenschar : tvalide;
```

```
procedure informent;
```

```
begin
```

```
clear;
```

```
writeln(dots);
```

```
lines(2);
```

```
writeln(' This section provides information about the following:');
```

```
lines(2);
```

```
writeln(' 1. How to operate the system:');
```

```
writeln(' 2. Security requirements:');
```

```
writeln(' 3. Target Classifications:');
```

```
writeln(' 4. Target priorities:');
```

```
writeln(' 5. Target Analysis Guidelines:');
```

```
writeln(' 6. Return:');
```

```
lines(2);
```

```
end;
```

```
procedure userlist;
```

```
begin
```

```
clear;
```

```
writeln(' System Operator Instructions:');
```

```
writeln(dots);
```

```
lines(12);
```

```
writeln(' DO NOT INSERT!');
```

```
lines(5);
```

```
spacebar;
```

```
end;
```

```
procedure format1; forward;
```

```
procedure formatoptions; forward;
```

```
procedure format5;
```

```
begin
```

```
clear;
```

```
lines(1);
```

```
writeln(' Formats used in the display:');
```

```
writeln(dots);
```

```
lines(1);
```

```
writeln(' There are two basic formats used in the target information: ');
```

```

writein('system. the first is a listing of all current targets. this is');
writein('specified in para 2-1 (the support classification. all of the');
writein('information about a particular target, including target');
writein('surveillance, can be displayed on the screen or printed on the');
writein('line printer. ');
lines(4);
writein('the second type of display is the target listing. this');
writein('listing contains the most important items from the target');
writein('data and is used primarily by the surveillance staffs of the');
writein('the FSO. this listing is available in many different forms. ');
writein('from the target list to a special listing of particular targets');
writein('characteristics. ');
lines(2);
spacebar;
format1;
end;

```

procedure format1;

```

begin
clear;
lines(1);
writein('the procedure in this system allows you to display a');
writein('print a list of targets with a combination of the following');
writein('parameters: status, priority, classification, symbol,');
writein('and assigned target lives and economically. for example, you');
writein('could obtain a list of all targets with a target symbol');
writein('to level 4 and for the level 4 and 5 targets. all the data');
writein('in and all counterintelligence data assigned to level 4 and 5');
writein('targets. either of all active and targets for the list');
writein('display. ');
lines(2);
writein('a third item that is displayed on print is the');
writein('target listing. this is the system's target listing. ');
writein('tree of all transactions for the target list and lists');
writein('you to print a formatted target listing for transmission. ');
writein('it uses the standard format of targets listed in the list. ');
writein('listed from the list. targets are listed in alphabetical order');
writein('surveillance. ');
lines(1);
spacebar;
formatoptions;
end;

```

```

procedure format2; forward;
procedure format3; forward;
procedure format4; forward;
procedure format5; forward;

```

```

procedure format6; forward;

```

```

begin
  format;
  select;
  read(c);
  if c = 1 then
    begin
      if hold (input) then
        case of
          1 : format;
          2 : list;
          3 : list;
          4 : list;
          5 : exit(options);
          6 : error;
          7 : begin
              lines(2);
            end;
        end;
      write('The three options above will display the current card, the target card, the target list and the target list. Choose one of these three options or type 0 to continue operations and return to the previous menu. ');
      read(c);
      return;
    end
  end
  else
    error;
  end
until c = 0;
end;

```

procedure format;

```

begin
  clear;
  write(' ');
  lines(2);
  write('The display options are: ');
  lines(3);
  write('1. Target Card ');
  write('2. Target List ');
  write('3. Target List (Target) ');
  write('4. Return ');
  lines(2);
end;

```

procedure Target;

```

begin
  write('Photo No:');
  write('Photo Coord:');
  Cap Ref : IRAN 4877-14;
  Accuracy : CONFIRMED;

```

```

writein('Remarks: First tank sighting in sector IV. Attack w/ rockets');
lines(1);
writein('-----SURVEILLANCE-----');
writein('      Firing      NO/type      Damage      Damage');
writein('      LG      Unit      rounds      Reported      Assessed');
writein('      ---      -----      -----      -----      -----');
writein('121600Z      2 F/A-18      2 D-22      DESTROYED      DESTROYED');
writein('FDA: Both tanks confirmed by AG. No AAA coverage on tkt.');
```

procedure lcard11;

```

begin
  clear;
  writein('dots');
  writein('      : TARGET NO.  ALX12 :');
  writein('-----');
  writein('Location: 34507075      Alt: 90      Type: TANK');
  writein('Description: 2 1-62 TANKS IN OPEN FIELD');
  writein('Class      : A      Status : ACTIVE');
  writein('Priority    : 1      Tkt list: 115');
  writein('SAASG      : AIR');
  lines(1);
  writein('Source of Tkt: AIR OBSERVER OV-10');
  writein('LFG Activated: 121600Z');
  lcard11;
  spacebar;
end;
```

procedure llist11;

```

begin
  clear;
  writein('stars');
  lines(2);
  writein('      TARGET LISTING');
  lines(1);
  writein('TGT NO  CL  PRI  LOCATION  ALT  SAASG  DESCRIPTION');
  writein('-----');
  writein('AD0021*  A      11  34506077      90   AIR      2 1-62 TANKS IN OPEN');
  writein('AD0024*  A      1  34504050      100  NGF      FORTIFIED FORTRESS COMPLEX');
  writein('AD0030*  F      11  34505054      40   ARTY     HIT OF 3-100 AT GUNS');
  writein('AL0054  F      14  34505066      10   NGF      BRACK FORTIFICATIONS');
  writein('AD0055*  A      14  34405070      50   NONE     SCHOOL BUILDINGS');
  writein('NA0011  C      111 40205050      0    NGF      BRACK FORTIFICATIONS');
  writein('AD0037*  A      1  34775050      120  AIR      HIT 281-20-4 IN 1500');
  writein('AD0057*  B      14  30507055      100  NONE     RAIL/SUPPLY DEPOT');
  writein('AL0050  F      111 34405090      20   ARTY     HIT TUG IN TRENCH LIKE');
  writein('AL0054*  A      1  34225090      70   AIR      12 VEHICLES ALONG ROAD');
  lines(2);
```

```

        writein('      NO1: * indicates target list');
        lines(1);
        spacer;
    end;

```

```

procedure Init151;

```

```

    begin
    clear;
    lines(2);
    writein('      3. CANCELLED TARGETS');
    writein('      AL2284, AL2730, AL2080, AL20122, AL2211');
    writein('      AL2243, AL2047, AL2101');
    lines(1);
    writein('      4. REACTIVATED TARGETS');
    writein('      AL2077, AL2143');
    lines(1);
    writein('      5. CLASSIFICATION/PRIORITY CHANGE');
    writein('      AL2050 A 11');
    writein('      AL2054 C 14');
    writein('      AL2079 D 111');
    writein('      AL2107 E 14');
    writein('      AL2121 F 1');
    writein('      AL2221 A 11');
    lines(1);
    writein('      CLASSIFICATION');
    lines(2);
    spacer;
    end;

```

```

procedure Init15;

```

```

    begin
    clear;
    writein('      TARGET BULLETIN');
    lines(1);
    writein('      CLASSIFICATION');
    lines(1);
    writein('      DTG : 121000Z');
    writein('      FROM : CFI (CFF32.1.1)');
    writein('      TO : DISTRIBUTION');
    lines(1);
    writein('      SUBJECT : TARGET NUMBER 12');
    lines(1);
    writein('      1. NEW TARGETS');
    writein('      AL2134 04505044 FORTIFICATIONS A 1');
    writein('      AL2135 04526077 2 T-28 TANKS A 1');
    writein('      AL2136 04507007 HUNKER CRATER A 111');
    lines(1);
    writein('      2. EBA');
    writein('      AL2078 80% damaged by air strike');
    writein('      AL2136 Destroyed');

```

AD-A112 429

NAVAL POSTGRADUATE SCHOOL MONTEREY CA
A PROTOTYPE PROGRAM FOR TARGET INFORMATION. (U)
JUN 81 R J COULTER
NPS52-81-007

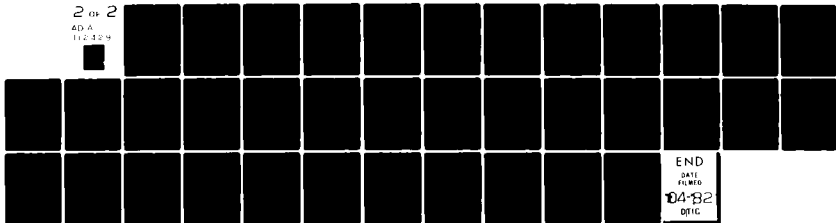
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UNCLASSIFIED

NL

2 of 2

AD A
11-12-81





2.8 2.5



Resolution Test Chart
1.0 1.1 1.25 1.4 1.6 1.8 2.0 2.2 2.5 2.8

```

writeln('          ADVL15 Partially damaged by artillery');
lines(1);
spacebar;
Tboldis1;
end;

```

```

procedure tatinro;

```

```

begin
  clear;
  writeln('          Target listing information');
  writell(dots);
  lines(1);
  getfile('quervinro.text');
  lines(1);
  spacebar;
end;

```

```

procedure version1; forward;

```

```

procedure versado;

```

```

begin
  writeln('          CRI CONSOLE: Datamedia Elite 256');
  writeln('          LANGUAGE: Pascal');
  writeln('          IMPLEMENTATION: UCSD Pascal (version 1.4)');
  writeln('          DESIGN: LtCol R. J. Coulter, USMC');
  writeln('          PROGRAMMING: LtCol R. J. Coulter, USMC');
  lines(1);
  spacebar;
end;

```

```

procedure version;

```

```

begin
  clear;
  writell(dots);
  writeln('          Microcomputer System for Target Information (MIST1)');
  writeln('          -----');
  writeln('          Version 1.0');
  lines(1);
  writeln('          A prototype microcomputer data base operation system for the');
  writeln('          target information section of the Marine Corps fire support');
  writeln('          coordination center. It is the result of a Masters thesis');
  writeln('          submitted at the Naval Postgraduate School. ');
  lines(1);
  writeln('          LOCATION: Department of Computer Science');
  writeln('          Naval Postgraduate School');
  writeln('          Monterey, California');
  writeln('          DATE: 14 June 1981');
  writeln('          SOURCE COMPUTER: Altos ACS 8044-1');
  writeln('          OBJECT COMPUTER: Altos ACS 8044-1');

```

```

version1;
version1;
end;

```

```

procedure version1;

```

```

begin
clear;
lines(4);
writein(' System supports upper and lower case. Character delete key ');
writein(' is <rubout> key. Input terminator is <return> key. ');
lines(1);
writein(' FOR INFORMATION: ');
lines(1);
writein(' Professor Lyle A. Cox, Jr. ');
writein(' Naval Postgraduate School ');
writein(' Monterey, California 93940 ');
writein(' 415-646-2449 ');
lines(1);
writein(' LtCol Ronald J. Coulter, USMC ');
writein(' Development Center ');
writein(' MCDBO ');
writein(' Quantico, Virginia 22134 ');
writein(' PHONS ');
lines(3);
spacebar;
end;

```

```

procedure sysopmenu;

```

```

begin
clear;
writein(dots);
lines(1);
writein(' System operation ');
lines(1);
writein(' The options are: ');
lines(1);
writein(' 1. Instructions for the User ');
writein(' 2. Formats Used in Displays ');
writein(' 3. Obtaining Information about Targets ');
writein(' 4. System Technical Information ');
writein(' 5. ,return ');
lines(2);
end;

```

```

procedure systemop;

```

```

begin
repeat
sysopmenu;

```

```

select;
read(cn);
if cn in menubar then
begin
    if eoin (input) then readln;
    case cn of
        '1' : userinst;
        '2' : format;
        '3' : tetinfo;
        '4' : version;
        '5', 'P', 'R' : exit(systemop);
        '6' : menuerror;
        '7' : begin
            lines(1);
        writein('    Five options concerning system operation are provided in');
        writein('in the above menu. Select the item you want from these options');
        writein('and type that number on the keyboard. If you do not desire any');
        writein('information on system operations, then use option 5 to return');
        writein('to the previous menu');
            lines(1);
            returnbar;
        end
    end
    end
    else menuerror;
until meruloop = true;
end;

```

```

procedure security;

```

```

begin
clear;
writein('          Security Guidelines');
writein(1015);
lines(10);
writein('    TO BE IMPLEMENTED');
lines(7);
spacebar;
end;

```

```

procedure tgetclass;

```

```

begin
clear;
lines(1);
getfile('class.text');
lines(1);
spacebar;
end;

```

```

procedure telpri;

begin
  clear;
  lines(1);
  getfile('priority.text');
  lines(3);
  spacer;
end;

procedure anal1; forward;
procedure anal2; forward;
procedure anal3; forward;
procedure anal4; forward;
procedure anal5; forward;

procedure tatanal;

begin
  clear;
  lines(1);
  writein('                Target Analysis Guidelines');
  writein(dots);
  lines(1);
  writein(' The following format ensures a logical and orderly examination');
  writein(' of all factors to determine the best method of attack of a target. ');
  lines(1);
  writein('Situation of opposing forces: ');
  writein('-----');
  writein('Enemy situation...include information that will aid target analysis. ');
  lines(1);
  writein('Friendly situation...information that will aid attack of the target. ');
  lines(1);
  writein('Target characteristics: ');
  writein('-----');
  writein('Target description....type(personnel, materiel, terrain), number ');
  writein(' of personnel, quantity of materiel and activity. ');
  lines(1);
  writein('Vulnerability...type and amount of cover, type of materiel, type ');
  writein(' of construction, mobility and density of personnel ');
  writein(' and materiel. ');
  lines(1);
  spacer;
  anal1;
end;

procedure anal1;

begin
  clear;
  lines(1);
  writein('Physical location....grid reference, altitude of target, location ');

```

```

writeln('                of friendly forces and terrain features. ');
lines(1);
writeln('Accuracy....of the target location and the agency reporting the ');
writeln('                target. ');
lines(1);
writeln('Size of area...dimensions and shape of the target area and the ');
writeln('                distribution of personnel and material in the area. ');
lines(1);
writeln('Terrain and weather...brief analysis of terrain and weather ');
writeln('                in the target area. Include any terrain features ');
writeln('                which affect the means and method of attack. ');
lines(2);
writeln('Target Capabilities: ');
writeln('----- ');
writeln('    The capabilities of the target as they affect the accomplishment ');
writeln('    of the mission of the supported unit. Show how - terrain features ');
writeln('    affects enemy capabilities. ');
lines(1);
spaceBar;
end12;
end;

```

procedure anal2;

```

begin
clear;
lines(2);
writeln('Other Factors: ');
writeln('----- ');
writeln('    How do the following affect the means of firepower, method ');
writeln('    of attack and delivery means? ');
lines(1);
writeln('Urgency of attack...determined by the type of target (static or ');
writeln('    reactive) and its capabilities. ');
lines(1);
writeln('Enemy countermeasures...ability of the enemy to minimize the ');
writeln('    effects of firepower, prevent delivery of firepower, ');
writeln('    area and bring countermeasures against delivery means ');
writeln('    after attack. ');
lines(1);
writeln('Enemy discipline...factors which will and will not determine the ');
writeln('    amount of firepower required to neutralize its morale ');
writeln('    and discipline of enemy personnel. ');
lines(1);
writeln('Obstacles...considerations concerning the desirability of ');
writeln('    creating obstacles by attacking the target. ');
lines(1);
spaceBar;
end13;
end;

```

procedure anal3;

```

begin
clear;
lines(2);
writein('Civilian casualties...approx. size of civilian population');
writein('target area and the estimated effect of civilian casualties');
writein('casualties.');
```

lines(1);

```

writein('Surprise...measures desired to obtain surprise, in order to');
writein('expected time of attack, means of approach');
writein('restrictions on artillery concentration.');
```

lines(1);

```

writein('Means of Attack:');
writein('-----');
```

writein('All available types of aircraft and ground forces, with which it is practical to attack and which will be used, most practicable delivery method selected.');

lines(1);

```

writein('Analysis of Means of Attack:');
writein('-----');
```

writein('The effect of each class of attack is determined by the');
writein('nature of the target and the nature of the attack. The');
writein('nature of the target and the nature of the attack. The');
lines(1);
space(20);
end;

procedure main;

```

begin
clear;
lines(2);
writein('1. Location of target of attack and the nature of the target.');
```

lines(1);

```

writein('2. Effect of available supply of air.');
```

lines(1);

```

writein('3. Estimate of the casualties to be expected.');
```

lines(1);

```

writein('4. Estimate of civilian casualties.');
```

lines(1);

```

writein('5. Estimate of obstacles to attack.');
```

lines(1);

```

writein('6. Restrictions required for time and place.');
```

lines(1);

```

writein('Comparison of Means of Attack:');
writein('-----');
```

writein('The outstanding advantages and disadvantages of each');
writein('of attack are determined which offers the greatest chance of');
writein('success.');

lines(1);

```

space(20);
end;
```

```
procedure begin;
```

```
begin
  ti:=0;
  lines:=0;
  writeln('Please enter the operation:');
  writeln('-----');
  lines(1);
  writeln('1. To add a new record to the database. ');
  lines(1);
  writeln('2. To delete a record. ');
  lines(1);
  writeln('3. To modify an existing record. ');
  lines(1);
  writeln('4. To view the database. ');
  lines(1);
  writeln('5. To print the database. ');
  lines(1);
  writeln('6. To exit the program. ');
  lines(4);
  return;
end;
```

```
begin;
  writeln('Please enter the operation:');
  writeln('-----');
  lines(1);
  writeln('1. To add a new record to the database. ');
  lines(1);
  writeln('2. To delete a record. ');
  lines(1);
  writeln('3. To modify an existing record. ');
  lines(1);
  writeln('4. To view the database. ');
  lines(1);
  writeln('5. To print the database. ');
  lines(1);
  writeln('6. To exit the program. ');
  lines(4);
  return;
end;
```

001
001
001
015-0000-0101
0011-000000 0000

0001

(* UTILITY.PAS *)

segment procedure utility;

var
 response : boolean;
 i : integer;

procedure changePW;

procedure main1;

begin
 lines(1);
 writeln(' The password is changed by adding the new password, substitution
 written(' an older one written the new password to the password file. At the
 writeln(' end of an operation it is suggested that the password is changed.
 writeln(' This will return you to their original state. Calling initialization
 writeln(' the system will accomplish this.');

 lines(1);
end;

procedure initPW;

begin
 clear;
 lines(2);
 writeln(' There are 3 passwords in the target password system. 1
 writeln(' One is the system password which cannot be changed. This will
 writeln(' ensure that at least one of the passwords will always work. It
 writeln(' is the name of the system design. This is the password
 writeln(' passwords can be input by the file to allow the user to
 writeln(' to have exclusive access to the target file.');

 lines(1);
 writeln(' Initially, these 3 user passwords are null and mean that
 writeln(' until changed by this procedure. The password can be
 writeln(' to 12 letters or numbers. Examples of passwords will be
 writeln(' personnel, last names (JOHNS, SMITH, SMITH), social security
 writeln(' numbers (123456789, 111111111) or any combination of letters
 writeln(' main1;
 spacebar;
end;

procedure currentPW;

begin
 clear;
 lines(4);
 writeln(' CURRENT PASSWORDS:');

```

writeln('-----');
lines(1);
writeln('1.  'useria[0]);
writeln('2.  'useria[1]);
writeln('3.  'useria[2]);
writeln('4.  'useria[3]);
end;

```

```

procedure PWchange;
var  iter : integer;
    go : boolean;
    newPW : string[16];
begin
    go := false;
    currentPW;
    writeln('3.  'return');
    lines(2);
    writeln('ENTER THE NUMBER OF THE PASSWORD TO BE CHANGED');
    prompt;
    read(iter);
    if iter in [1..4] then
    begin
        if goin(iter) then begin;
            iter := 0 then exit('PWchange');
            repeat
                lines(1);
                writeln('ENTER NEW PASSWORD.....');
                prompt;
                readln(newPW);
                if length(newPW) > 16 then
                begin
                    { function }
                    lines(1);
                    writeln('The password can be up to 16 letters or numbers in length,');
                    writeln('such as a name, SSN or letter-number combination. Enter 16');
                    writeln('characters in the space after the system prompt and press the');
                    writeln('RETURN key. The prior password will be automatically replaced by the');
                    writeln('new password substituted for it. If you just press the RETURN key,');
                    writeln('the prior password will remain. ');
                    lines(1);
                end
            until go = true;
            end
            else go := true;
            until go = true;
            end
            else if length(newPW) = 2 then exit('PWchange');
            lines(2);
            writeln('Password Changed');
            lines(3);

```

```

PRINTING;
end;

```

```

main (interactive)

```

```

repeat
  clear;
  lines(2);
  writeLn('          GRAPHING THE PARABOLA');
  writeLn('');
  lines(1);
  writeLn('          Instructions:');
  lines(1);
  writeLn('          1. Instruction: enter the value of a, b, c');
  writeLn('          2. Display current results');
  writeLn('          3. Graph parabola');
  writeLn('          4. Repeat');
  lines(1);
  select;
  readLn;
  if not in range then
    begin
      if not in range then readLn;
      case 1 of
        1 : latest;
        2 : read;
          current;
          lines(2);
          graph;
        end;
      3 : graph;
      4 : exit('end of program');
      5 : readLn;
    end;
  end;
  else terminate;
until message = 'end';
end;

```

```

procedure graph;

```

```

  var x : integer;

```

```

procedure display;

```

```

  begin
    clear;

```


FIGURE 1

PROBATION PRINCIPLES;

1992

```

clear;
whitewash('      FILE TABLE LIST');
whitewash('');
lines(1);
whitewash('  1.  options list');
lines(1);
whitewash('');
whitewash('  2.  Print the target list');
whitewash('');
whitewash('  3.  Print the list of targets');
whitewash('');
whitewash('  4.  Print the targets (active and inactive)');
whitewash('');
whitewash('  5.  Print the target list');
whitewash('');
whitewash('  6.  Information');
whitewash('');
whitewash('  7.  Information on specific target list');
whitewash('');
lines(1);
select;
end;

```

STOCHASTIC ANALYSIS

```

1991L
lines(1);
writeln("The program first prints all the data stored in the array.");
writeln("Next it prints the largest element in the array, and then it");
writeln("reports the system in case of a failure. At last, all the data");
writeln("from the data base will be printed in this way. I hope");
writeln("on printing lists with special parameters you will be able");
writeln("to check out of the data control table.");
lines(1);
end;

```

PROCEDURE: 1. 11/11/74

۱۰۵۲۱۰

[illegible]


```

    spacebar;
end;

```

```

procedure print10;

```

```

begin
    clear;
    lines(4);
    write('      Printing the list of 10 dots...');
    for i := 1 to 10 do
    begin
        delay;
        write(dot);
    end;
    lines(3);
    writeln('    Function Complete...');
    lines(1);
    spacebar;
end;

```

```

procedure printall;

```

```

begin
    clear;
    lines(4);
    write('      Printing All Active dot function outputs...');
    for i := 1 to 10 do
    begin
        delay;
        write(dot);
    end;
    lines(3);
    writeln('    Function Complete...');
    lines(1);
    spacebar;
end;

```

```

procedure printcode;

```

```

var  four : string(4);

```

```

begin
    repeat
        output := four;
        clear;
        lines(2);
        writeln('      WITH LARGE WIDTH...');
        prompt;
        readln(four);
    until (four = 'exit') or (four = 'quit') or (four = 'stop');
end;

```



```

begin
  clear;
  lines(4);
  write('Processing TSP-1 Statistical Information...');
  for i := 1 to 10 do
  begin
    delay;
    write(i*10);
  end;
  lines(4);
  write('TSP-1 Statistical Information...');
  lines(4);
  return;
end;

```

procedure initinfo;

```

begin
  lines(1);
  write('This procedure will erase every file in the TSP-1');
  write('and destroy the target information. TSP-1 will');
  write('be erased directly. This is done primarily to');
  write('the classified information from the diskette.');
```

lines(1);

```

  write('The initialization procedure will also');
  write('declassifies the diskette and should only be used');
  write('for an operation and the data is no longer needed.');
```

lines(1);

```

end;

```

procedure erase;

```

begin
  repeat
    clear;
    lines(1);
    write('Erasing the Target File');
    write(cols);
    lines(1);
    write('The options are:');
    lines(1);
    write('1. Information;');
    write('2. erase file;');
    write('3. return;');
    lines(1);
    select;
    read(cn);
    if cn in ['1','2','3','4','5','6'] then
      begin
        if eoin(input) then reading;
        case cn of

```

```

    '1','7' : begin
        clear;
        eraseall;
        spacer;
    end;

    '2' : begin
        lines(0);
        write(' Erasing All Files.....');
        filecheck := true;
        initialize;
        clear;
        lines(0);

        writeln(' ** Function Complete **');
        lines(0);
        writeln(' Diskette file erased....return to main screen and ');
        lines(2);
        writeln(' ** Exit operation by selecting option 7 on the main screen and ');
        writeln(' .....then restart system');
        lines(2);
        spacer;
        timeout := time;
        exit(erase);
    end;

    '3','4','5' : exit(erase);
end
else gotoerror;
until menuloop = true;
end;

```

procedure copyPrinro;

```

begin
    lines(2);
    writeln(' ** Place the current target diskette in drive A and B **');
    writeln(' (front side)');
    lines(1);
    writeln(' ** Place the back-up diskette in drive A and B **');
    writeln(' (front side)');
    lines(1);
    writeln(' ** Press the RETURN key. The system will exit automatically');
    writeln(' Copy the target information from drive B to drive A. ');
    lines(1);
    writeln(' ** When FUNCTION COPYFIN appears, do the following:');
    writeln(' * Remove the back-up diskette from drive B');
    writeln(' * Remove the target diskette from drive A');
    writeln(' * Place the system diskette back in drive A');
    writeln(' * Place the target diskette back in drive B');
    writeln(' * Press the RETURN key');
    lines(2);
    writeln(' PRESS RETURN TO COPY DATA LAST');
    prompt;
end;

```

```

end;

procedure copy1a;
var copydir : string[4];

begin
  clear;
  lines(1);
  writein('          Copy Data Base Procedure');
  writein('');
  lines(2);
  writein(' This procedure allows you to make a backup copy of the');
  writein(' the target diskette. It requires you to switch to the');
  writein(' diskettes in the disk drives and use a pre-formatted');
  writein(' back-up diskette. If you do not desire to copy the');
  writein(' data base, then press the RETURN key to return to the');
  writein(' previous menu. The directions in this section must be');
  writein(' followed exactly. ');
  lines(3);
  writein(' ** type COPY and press the RETURN key ');
  prompt;
  readln(copydir);
  if (copydir = 'COPY') or (copydir = 'copy') then
  begin
    clear;
    copy1a1a;
    repeat
      readln;
    until eoln(input);
    clear;
    lines(2);
    write('          Copying Data Base... ');
    for t := 1 to 10 do
    begin
      write(dot);
      delay;
    end;
    lines(3);
    writein('          ** FUNCTION COMPLETE ** ');
    lines(1);
    return;
  end
  else exit(copy1a);
end;

```

```

procedure util1a;

```

```

begin
  clear;
  lines(1);
  writein('          THE SYSTEM UTILITY FUNCTIONS');
  writein('');
  lines(1);
  writein('          The options are:');
  lines(1);
  writein('          1. Change the password;');
  writein('          2. Copy the data base file;');
  writein('          3. Construct the TABLE;');
  writein('          4. Print the table info;');
  writein('          5. Display target file statistics;');
  writein('          6. Wipe the target files;');
  writein('          7. Information on the functions;');
  writein('          8. return;');
  lines(1);
  select;
end;

```

procedure attinfo;

```

begin
  writein('          The fourth option prints the list of targets, the target info,');
  writein('          and target information in the target file format. Listing of target');
  writein('          by special parameters (like all class A, priority 1) is also done');
  writein('          by a different procedure. The statistics display shows a breakdown');
  writein('          breakdown of the categories of information in the list of targets.');
  lines(1);
  writein('          Option 6 erases all the information from the diskette. This is');
  writein('          done at the end of an operation to reclassify the diskette file.');
  writein('          The last option returns you to the main command menu.');
```

procedure utilinfo;

```

begin
  clear;
  lines(1);
  writein('          This section provides various housekeeping procedures for');
  writein('          the I/O. The first option allows you to change the passwords');
  writein('          for the system users. The second permits you to copy the target');
  writein('          files from the target diskette to a second diskette to function');
  writein('          as a backup file. The third option constructs a target listing');
  writein('          (TABLE) from all the data base transactions since the last TABLE');
  writein('          was printed. The routine will let you view or print the TABLE');
  writein('          information and print it in the proper format.');
```

```

    spacer;
end;

```

```

begin utility;
  menu := ('1','2','3','4','5','6','7','8','9','A','B','C');
  clear;
  settitle('noting.text');
  spacer;
  repeat
    utlimend;
    read(ch);
    if ch in menu then
      begin
        if eof(input) then readln;
        case ch of
          '1' : change;
          '2' : copy;
          '3' : table;
          '4' : print;
          '5' : stats;
          '6' : begin
              erase;
              if eof then
                begin
                  setcol := 1;
                  exit(utility);
                end;
              end;
          '7','8' : utlimend;
          '9','A','B','C' : exit(utility);
        end;
      end
    else menuerror;
  until menuloop = true;
end;

```

APPENDIX

..... INDEX
.....

This procedure will allow the user to view the list of all reports are currently selected when they are in the "list" mode file, that is, they are "selected" or "active" or "inactive" for a given period of time. The user can select reports to be viewed in the "list" mode file. This, select the reports for the "list" mode file.

..... PRINTOUT
.....

This procedure selects a report and displays it on the screen. It also displays the report on the screen. The user can select a report to be viewed in the "list" mode file. This, select the reports for the "list" mode file.

..... PRINTOUT
.....

The user can select a report to be viewed in the "list" mode file. This, select the reports for the "list" mode file.

1. The user can select a report to be viewed in the "list" mode file.
2. The user can select a report to be viewed in the "list" mode file.

..... PRINTOUT
.....

These options allow you to view the list of all reports are currently selected when they are in the "list" mode file, that is, they are "selected" or "active" or "inactive" for a given period of time. The user can select reports to be viewed in the "list" mode file. This, select the reports for the "list" mode file.

.....

This procedure will be used to enter data for a target. It will prompt you for the following information: 1. Grid location 2. Description 3. Priority 4. Classification 5. Status 6. Target type

1. Target type
2. Grid location
3. Description
4. Priority
5. Classification
6. Status
7. Target type

Since this is a target, the grid location is not required. If you wish to enter the grid location, press the F10 key.

.....

The target type is the designation of the target. The target type which undertakes the attack on the target. The target type is entered in the input field. For example, if the target type is "Artillery", enter the appropriate code and press the F10 key.

.....

After the target type is entered, the input field will be cleared and the target type will be entered. If the target type is "Artillery", enter the appropriate code and press the F10 key. If the target type is "Artillery", enter the appropriate code and press the F10 key.

.....

The length of the input is six characters. Please enter the input in six characters or less and press the F10 key.

.....

The options are:

1. Targeted
2. Destroyed
3. Interdicted
4. Missed
5. Neutralized
6. Identified
7. Observed

7. Target

..... 1. 00111.001 1

The format of the target depends on the type of threat. The format of the target is as follows:

..... 1. 00111.001 1

After the reported threat, the target is the name of the threat. This is a 100 character field. It is the name of the threat. It is the name of the threat.

..... 1. 00111.001 1

After the estimate of the threat, the target is the name of the threat. This is a 100 character field. It is the name of the threat. It is the name of the threat.

..... 1. 00111.001 1

After the estimate of the threat, the target is the name of the threat. This is a 100 character field. It is the name of the threat. It is the name of the threat.

For information, type 1 after the entry, 1.

..... 1. 00111.001 1

The target number consists of 10 characters. An example of a correct entry would be 100111.001. The target number is the target number.

..... 1. 00111.001 1

The grid coordinates of the target should be entered and consist only of letters. For example, 100111.001. The grid coordinates are the grid coordinates.

..... 1. 00111.001 1

The target description can be up to 100 characters. It can include both numbers and letters. In the description, the characters are the characters. The target description is the target description.

.....: SA.FA.1:

Enter Label Description:

The options are:

1. A
2. B
3. C
4. D
5. E

.....: TARGETS OF A:

Enter Label Priority:

The options are:

1. I
2. II
3. III
4. IV

.....: This Label:

Enter Label Type:

The options are:

1. Data
2. SAM target
3. Installation
4. Counter battery
5. Observation Post
6. Radar
7. Weapons
8. Fortifications
9. Miscellaneous

.....: TARGETS:

The target type is determined from the target description. This information will be used to group targets of the same target type together. If the target cannot be classified into the above categories, use miscellaneous (option 9).

.....: TARGET TYPE:

The altitude is entered in feet and consists of up to four digits from 0000 to 9999. For example, 400. The altitude must be entered in feet. If the altitude is not known, then press the return key. Please consider zero.

.....: SA.FA.1:

• • • • •

```

.....: Subtotal .....:

```

[illegible]

..... REGIONAL INDUSTRY :

ENTER PRIS COORDINATORS

.....: PROPOSAL:.....

If the photo film location is the same as the target location

then, enter 0 and press the ENTER key. Press 1 when done.

.....:LAACU:1221.....

The 4 choices represent the accuracy of the target information. A target which is known to exist is a definite target. A probable and a possible target are suspected to exist. If the intelligence evaluation does not fall into one of these 4 areas, then enter option 4 for unknown. If this option is selected, the system will automatically enter unknown for the target location.

.....:UNAVAILABLE:1221.....

This procedure can only be used on targets which have already been created and exist in the list of targets. To create a new target through the existing target information menu, you must enter you want to change. The system will display the current information and ask if you desire to change.

A "Y" response will cause the target to be changed. If you do not desire to change the target, the system will ask if you want to delete the target. The target information will not be created unless you respond "Y". You can leave the screen at any time by pressing "Q".

Changes to file conditions to the file portion of the target record are performed by option 5 of the menu. Press 5 when done after returning to the menu.

.....:CHANGE:1221.....

The first option will display the target file. The second checks each item of target information and allows you to change these areas desired. The third option writes the changes to the file and the last option returns you to the previous menu.

.....:PRIORITY:1221.....

Target Priorities

PRIORITY I....Targets capable of revealing the location of the plan of action to the intelligence force and its elements.

PRIORITY II....Targets capable of detecting signals and reports with the plan of action to the intelligence force and its elements.

PRIORITY III....Targets capable of active interference with the plan of action to the intelligence force and its elements.

PRIORITY IV....Targets capable of passive interference with

THE FIRST OF THESE IS THE FACT THAT THE
CITY IS A CITY.

..... CKD Ver. 7.0 68

Option 1 will return you to the initial window where you can select a subprogram so that you can enter the program. In the following window, you will be able to proceed to the first window where you can select the market in the file, which is the first window where you can select the date of entry in the file. In the following window, you will be able to select the date of entry in the file. In the following window, you will be able to select the date of entry in the file.

.....

You may wish to refer to the material in the following sections after you have completed the first section, the "Introduction to the Study of the Bible".

This procedure is not unusual. For until our first meeting, you will learn to give the order of writing, the way it is done. This, displaying the idea, given on the form, is a good way to display or displaying the idea, just as it is.

1. The first step is to identify the problem or question that needs to be answered. This involves understanding the context and the specific information required.

to obtain this information, the user is asked to enter the system prompt code (i.e., 00000000000000000000000000000000) as an example of the correct use of the system.

Follow the title of the article and the author's name.

.....

This is the first time that the U.S. has been

Detail 1...provides information on how to operate the system, technical specifications for the hardware, software requirements, formats used, data security, and storage and data files.

Option 2...charles you to all a threat of or not to do it. If the target files, change information about a target, and display all the info and a list of all the targets on the screen.

Option 3...enables you to obtain a target list by specifying a parameter or a list of parameters. The target list includes classification, air type, status (active/inactive/unknown), and capability of the target. All information for a target will be displayed if the target is displayed.

.....

Option 1...allows you to move the base of the target to another location, change the base, print target lists and target details, display the print of the base as well as provide a statistical breakdown of the list of targets.

Option 2...initializes the target information system for a new operation. All data will be initialized to zero. New information can be entered. The current target list will be displayed.

Option 3...provides this information about the system. More detailed information can be obtained by option 1.

Option 4...halts the operation of the system after writing important information to the database files. The system will have to be restarted by option 1.

.....

If you need help at any time, type H.

If you want to return to the previous menu, enter the option number provided by the current menu display.

.....

These procedures operate on the target list of targets. Option 1 allows you to add a new target to the list of targets. Option 2 allows you to change any information about a target currently in the target list. Option 3 displays all the information about a particular target on the screen in a target data report. The target can be found either by target number or by coordinates.

Option 4 allows you to add a new target surveillance or RMA to the target based on the results of attack by supporting arms. Option 5 deletes a target completely from the list of targets. The final option returns you to the main command menu. This menu also allows you to add the target for existing targets. For displaying targets and for changing targets.

.....

Enter the date-time-group that the target was attacked by supporting arms. The first 4 digits of the date-time-group are

(1..01) and the next 4 are the 10 of the (1101..0000). The latter indicates the time zone. For example, 1000 00 00 is the 1000 time zone would be written, 110000. Enter the date and press the return key. If the life of activation is not known, then just press the return key.

.....: 100000.1000: 100000.1000

The Battle Damage Assessment (BDA) can be up to 40 characters long. This is a concise narrative of the surveillance of the target based on the observer report. If there is no report or observation, then this section can be skipped. An example of BDA is: 2 secondary explosions, 2 vehicles burning.

.....: 000000.1000: 000000.1000

Each target has three spaces for recording the target surveillance as a result of attack by supporting arms. This procedure prompts you for each piece of information for the Battle Damage Assessment (BDA). If a fourth BDA is entered, it will write over the first BDA since that is the first.

Information on multiple surveillances can be included in the remarks section of the target record by using the change remark procedure. Use the display option to view the current BDA recorded in the target file.

.....: 000000.1000: 000000.1000

Enter the date-time-group that the target was activated or added to the list of targets. The first 2 digits are the day of the current month (1..01) and the next 4 are the time (0000..2359). The latter indicates the time zone. For example, 1000 00 00 is the 1000 time zone would be written, 110000. Enter the date and press the return key. If the life of activation is not known, then just press the return key.

.....: 000000.1000: 000000.1000

Target Classification

CLASS A....Targets that threaten ships, aircraft, subsurface and CBT operations.

CLASS B....Targets that threaten assault forces in the sea, to-shore movement and assault of the beach.

CLASS C....Targets that threaten or oppose friendly force
operations either denying or effect the ability
of the enemy to continue resistance.

CLASS D....Targets that will not be fired upon prior to
entry.

CLASS E....Targets that must not be destroyed in order to
preserve future use of an installation region. Class
authorized by the command.

.....

***** TARGET-ENTRY-TEXT *****

ENTER TARGET ACCURACY:

The options are:

1. Confirmed
2. Probable
3. Possible
4. Unknown

***** TARGET-ENTRY-TEXT *****

ENTER SUPPORTING AIR ASSESSMENT TO TARGET:

The options are:

1. Self
2. Air
3. Air
4. Air, Army
5. Air, Navy
6. Army, Navy
7. Air, Army, Navy
8. Other
9. None

***** TARGET-ENTRY-TEXT *****

The options are:

1. Display the target data
2. Page through the target records
3. Write the data to the file
4. Return to previous menu

***** PARTIAL-TEXT *****

INSTRUCTIONS FOR ADDING A TARGET

.....

The system will ask for each item of information.

Enter the required information and press the RETURN key.

To leave this procedure at any time, type a question mark (?) and press the RETURN key.

To skip a section, just press a RETURN key and the system will go to the next item of information unless the information requested is mandatory. In that case you must enter information.

To receive more information about this procedure, type a Y and press the RETURN key.

** To continue, press the RETURN key **

.....

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